

# L.I.P.S.A.-Defensive Pistol Match

Welcome to L.I.P.S.A.'s DEFENSIVE PISTOL match. This is an IDPA style match. Defensive Pistol is different than USPSA. It focuses on more of "Real Life" scenarios. It teaches you to use cover and how to engage targets in a manner that exposes the least amount of your body as possible. Also to retain ammo. You never know if you'll need that ammo later in a gun fight. Below are the divisions and some of the rules we'll be following. Remember- Any day spent on the range shooting, is a good day!

**CDP** (Custom Defense Pistol) - Any .45 caliber semi-automatic handgun. To start, gun is loaded with 8 rounds in the mag and 1 in the chamber (Optional). All other mags loaded to 8 unless otherwise specified in course description.

**SSP** (Standard Service Pistol) – Similar to USPSA's production division. Any 9mm or larger handgun. To start, gun is loaded with 10 rounds in the mag and 1 in the chamber (Optional). All other mags are loaded to 10 unless otherwise specified in course description.

**ESP** (Enhanced Service Pistol) – Any 9mm or larger handgun with slight modifications. Included are mag wells and magazines with extended base pads. To start, gun is loaded with 10 rounds in magazine and 1 in the chamber (Optional). All other mags are loaded to 10 unless otherwise specified in course description.

**SSR** (Standard Service Revolver) – Any 6 shot revolver, .38 caliber or larger that uses speedloaders.

**ESR** (Enhanced Service Revolver) – Any 6 shot revolver, .38 caliber or larger that uses moon clips.

**CCP** (Concealed Carry Pistol)- Any 9mm or larger handgun with slight modifications. Included are mag wells and magazines with extended base pads. A maximum barrel length is 4 inches. To start, gun is loaded with 8 rounds in magazine and 1 in the chamber (Optional). All other mags are loaded to 8 rounds unless otherwise specified in course description.

**BUG** (Back Up Gun)- Any automatic, .380 or larger with a 3.6 in barrel or less. Or any 6 shot revolver with a 2 ½ in barrel or less. Autos are loaded with 6 rounds in the magazine and 1 in the chamber (Optional). Revolvers are loaded to 6 rounds.

**NFC** (Not For Competition)- Bring your 22 (Rifle or pistol). Bring your Limited gun. Bring your Open gun. You can even bring your AR (As long as there's no steel). Come out and have fun. All rules apply except for the cover garment. You can leave that at home.

**CO** (Carry Optics)- Any 9mm or larger handgun with a SLIDE mounted optic. To start, gun is loaded with 10 rounds in magazine and one in chamber (Optional). All other mags loaded to 10 rounds unless otherwise specified in course description.

**PCC** (Pistol Caliber Carbine)- Any rifle that shoots a pistol round. 9mm, 40 or 45. To start, gun is loaded with 10 rounds in magazine and one in chamber (Optional). All other mags loaded to 10 rounds unless otherwise specified in course description.

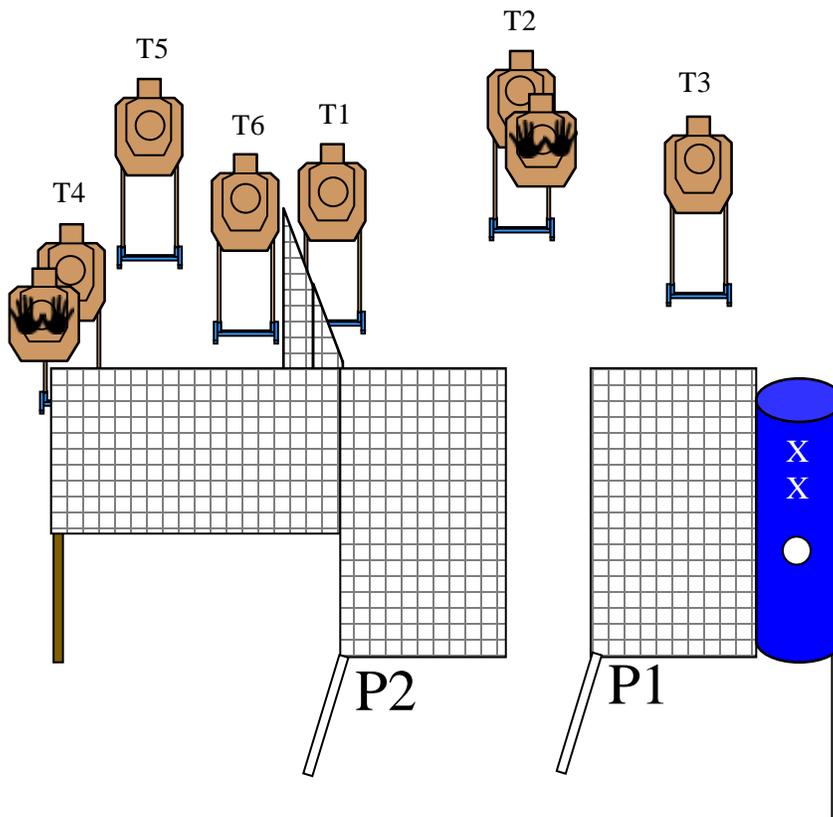
- **Holsters**- Any strong side belt holster. Speed rigs are ok for NFC. Inside pants holsters ok if they're made of polymer and hold their shape. Drop holsters ok too, as long as it's covered with cover garment.
- **Concealment**- All shooting must be done while wearing a cover garment. Vest, shirt or jacket. (Not for NFC).
- **Tactical Priority**- Targets must be engaged in Tactical Priority. If shooting from side of cover, you engage the outside target first and work your way in. (Slicing the pie). If targets are right in front of shooting position or through a port, you engage closest target first. That target poses the greatest threat.
- **Reloading**- All reloads must be done from behind cover. No re-loading in the open or on the move.
- **Magazines/ Cylinders**- All magazines and cylinders should be shot dry before reloading. If you want to reload and your magazine or cylinder is partially full, then you must retain the magazine or bullets on person either in mag pouches or pocket.



# Defensive Pistol



<b>LIPSA</b>	<b>STAGE NAME: The End</b>	
<b>RULES:</b> LIPSA Defensive Pistol		<b>Course Designer:</b> Michael Linsalata
<b>SCENARIO:</b> This could be the end. Cities are burning to the ground. Riots on every street. They made one crucial mistake. They brought the riots to your house. Defend your home. Defend your family. The end isn't coming for you. It's coming for them!!!		
<b>START POSITION:</b> Standing with hands flat on X's. Gun loaded and holstered. Rifle start is gun loaded. Safety on. Muzzle touching mark on barrel.		
<b>PROCEDURE:</b> At signal, engage T1-T3 from P1. Step over to P2 and engage T4-T6 from under wall. All targets must be engaged in Tactical Priority.	<b>SCORING:</b> Vickers, 18 Rounds <b>SCORED HITS:</b> Best 3 per target <b>TARGETS:</b> 6 IDPA Targets <b>PENALTIES:</b> Standard <b>SIGNAL:</b> Start is standard beep; Stop Last Round fired	



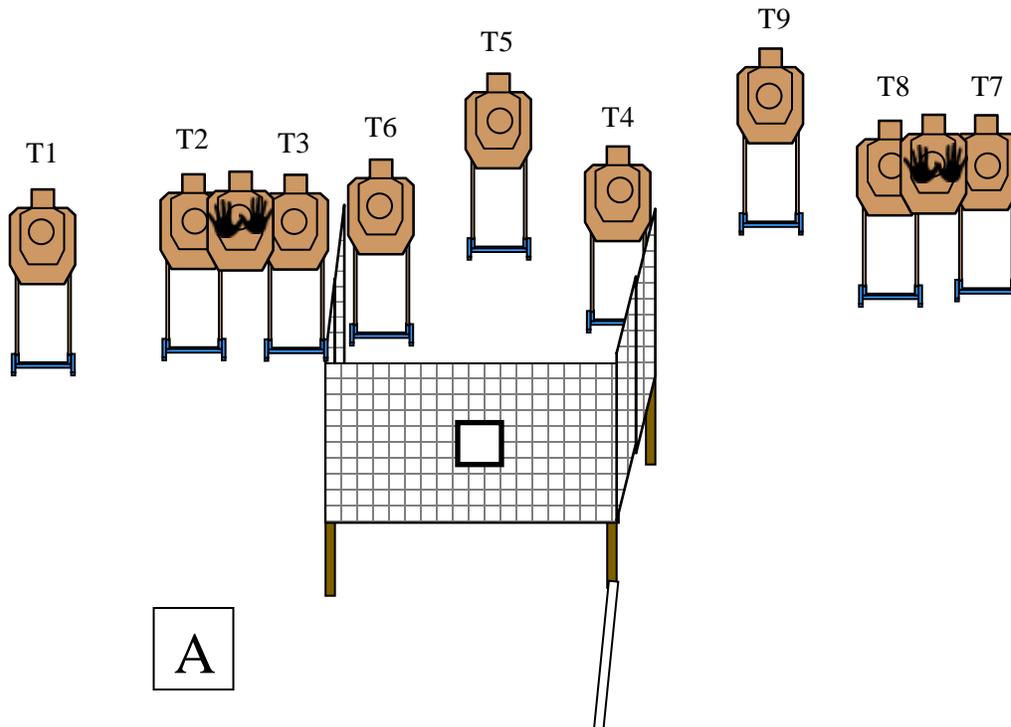
**Stage 1**  
(Pit 2)



# Defensive Pistol



<b>LIPSA</b>	<b>STAGE NAME: No Patience</b>	
<b>RULES:</b> LIPSA Defensive Pistol		<b>Course Designer:</b> Michael Linsalata
<b>SCENARIO:</b> The only time I have no patience is when I'm dealing with bad guys. And today I'm dealing with a bunch of them. Bad news for them. Draw your weapon and help me deal with this mess.		
<b>START POSITION:</b> Standing in Box A, wrists above shoulders. Gun is loaded and holstered. Rifle start is gun loaded. Safety on. Held in weak hand at Low Ready. Strong hand above shoulder.		
<b>PROCEDURE:</b> At signal, engage T1-T3 from Box A. Engage T4-T6 through port. Engage T7-T9 from right side of wall. All targets must be engaged in Tactical Priority.	<b>SCORING:</b> Vickers, 18 Rounds <b>SCORED HITS:</b> Best 2 per target <b>TARGETS:</b> 9 IDPA Targets <b>PENALTIES:</b> Standard <b>SIGNAL:</b> Start is standard beep; Stop Last Round fired	



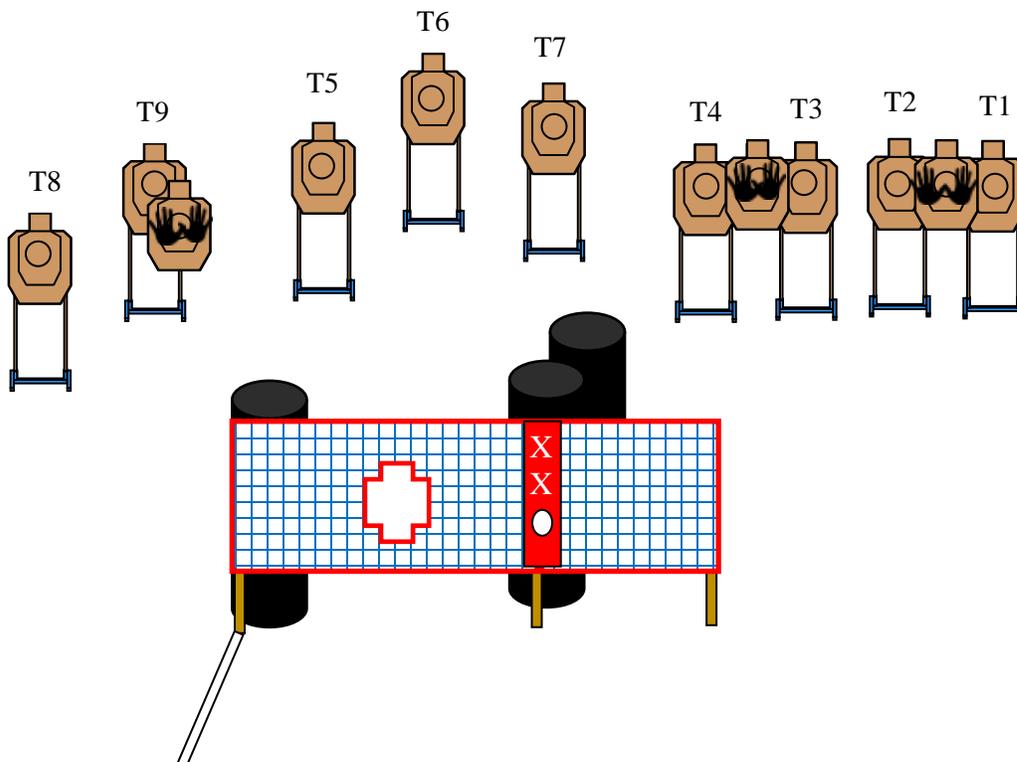
**Stage 2**  
**(Pit 3)**



# Defensive Pistol



<b>LIPSA</b>	<b>STAGE NAME: Paulsen's Palace</b>	
<b>RULES:</b> LIPSA Defensive Pistol		<b>Course Designer: Michael Linsalata</b>
<b>SCENARIO:</b> Jeff Paulsen. Great guy. Great shooter. But he does have a downfall. He does not like to practice defensive shooter. We have matches every month, but Jeff is usually shooting USPSA. I think this week he's flying to Alaska to shoot a 110 round local match there. Well, his wife and children have been taken hostage. Help Jeff save his family. Then once again explain to him why Defensive pistol is the most important match of the month... maybe even the year!		
<b>START POSITION:</b> Standing with hands flat on X's. Gun is loaded and holstered. Rifle start is gun loaded. Safety on. Muzzle touching mark on wall.		
<b>PROCEDURE:</b> At signal, engage T1-T4 from P1. Engage T5-T7 through port. Engage T8 and T9 from left side of wall. All targets must be engaged in Tactical Priority.	<b>SCORING:</b> Vickers, 18 Rounds <b>SCORED HITS:</b> Best 2 per target <b>TARGETS:</b> 9 IDPA Targets <b>PENALTIES:</b> Standard <b>SIGNAL:</b> Start is standard beep; Stop Last Round fired	



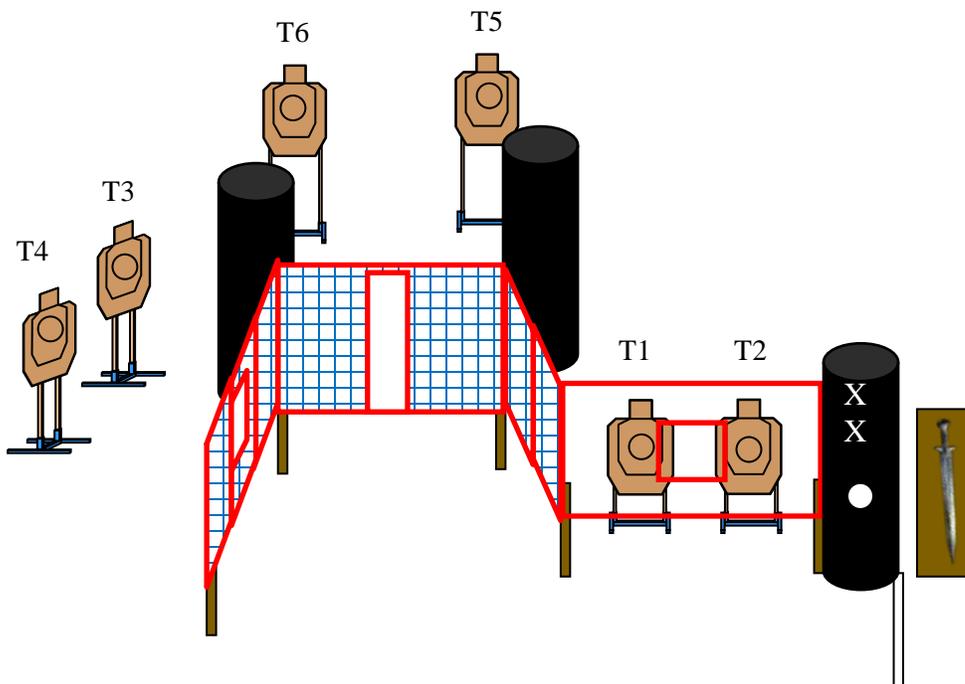
**Stage 3**  
**(Pit 4)**



# Defensive Pistol



<b>LIPSA</b>	<b>STAGE NAME: Anna &amp; Eddie's Sword of Sparta</b>	
<b>RULES:</b> LIPSA Defensive Pistol		<b>Course Designer: Michael Linsalata</b>
<b>SCENARIO:</b> Anna & Eddie are avid shooters. But they also collect swords. Not just any swords. High end swords. Their favorite is The Sword of Sparta. This is the very sword that King Leonidas used to battle Xerxes. Needless to say. It's worth a fortune. And if it's worth money, some idiot will try and steel it. Remember when I said they were avid shooters? Well they also believe in their second amendment right to carry those guns and defend their home...and swords. It might be fun to use those swords to defend yourselves. Ahh, the good old days.		
<b>START POSITION:</b> Standing directly behind barrel with hands flat on X's. Gun is loaded and holstered. Rifle start is gun loaded. Safety on. Muzzle touching mark on wall.		
<b>PROCEDURE:</b> At signal, engage T1 and T2 through first port. Engage T3 and T4 through second port. Engage T5 and T6 through third port. All targets must be engaged in Tactical Priority.	<b>SCORING:</b>	Vickers, 18 Rounds <b>SCORED HITS:</b> Best 2 per target <b>TARGETS:</b> 9 IDPA Targets <b>PENALTIES:</b> Standard <b>SIGNAL:</b> Start is standard beep; Stop Last Round fired



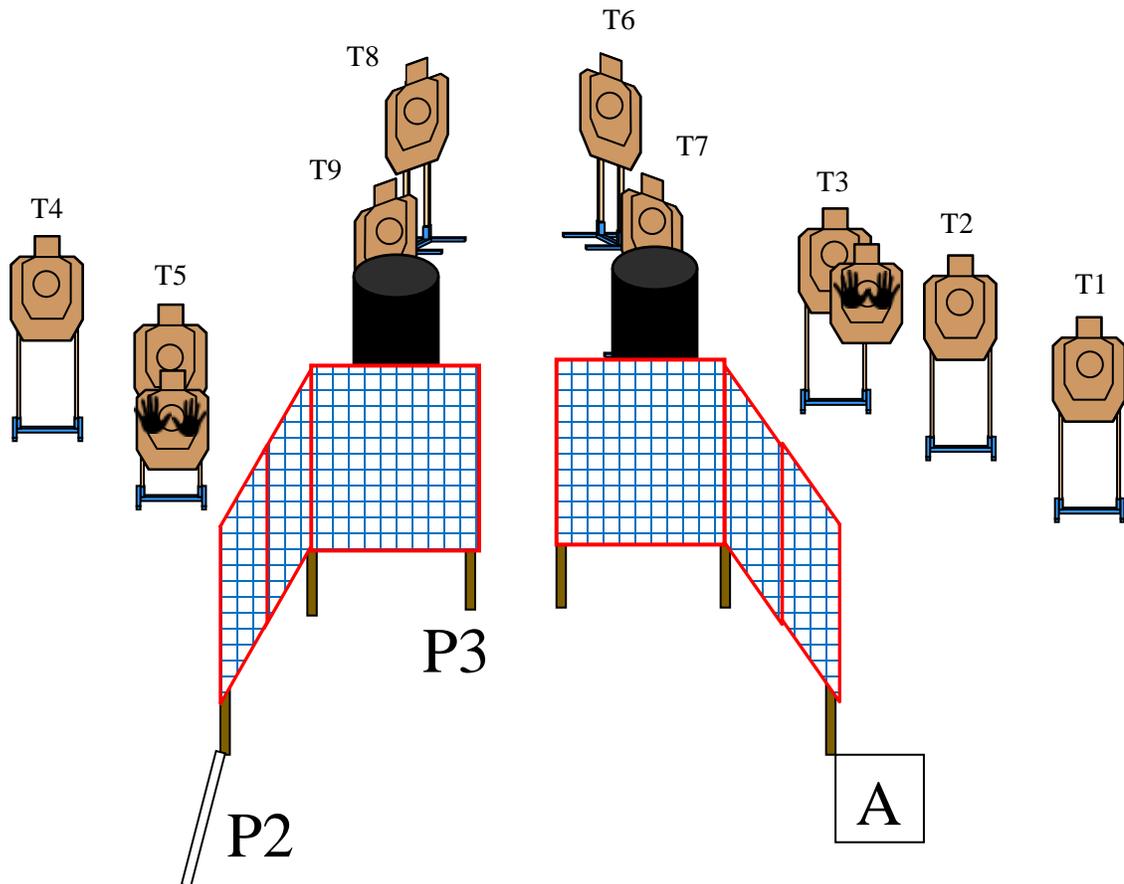
**Stage 4**  
**(Pit 5)**



# Defensive Pistol



<b>LIPSA</b>	<b>STAGE NAME: It's A Mad, Mad, Mad World</b>	
<b>RULES:</b> LIPSA Defensive Pistol		<b>Course Designer:</b> Michael Linsalata
<b>SCENARIO:</b> Let's face it. The world has gone completely mad. Riots in the streets...Unacceptable Defunding police...Completely unacceptable. Who's gonna protect the civilians? Who's gonna protect your family? I know who's protecting mine!! Me and my guns. Load up and protect yours.		
<b>START POSITION:</b> Standing in Box A, hands relaxed at sides. Gun is loaded and holstered. Rifle start is gun loaded. Safety on. Held at Low Ready.		
<b>PROCEDURE:</b> At signal, engage T1-T3 from Box A. Advance to P2 and engage T4 and T5. Move up to P3 and engage T6-T9. All targets must be engaged in Tactical Priority.	<b>SCORING:</b> Vickers, 18 Rounds	<b>SCORED HITS:</b> Best 2 per target
	<b>TARGETS:</b> 9 IDPA Targets	<b>PENALTIES:</b> Standard
	<b>SIGNAL:</b> Start is standard beep; Stop Last Round fired	



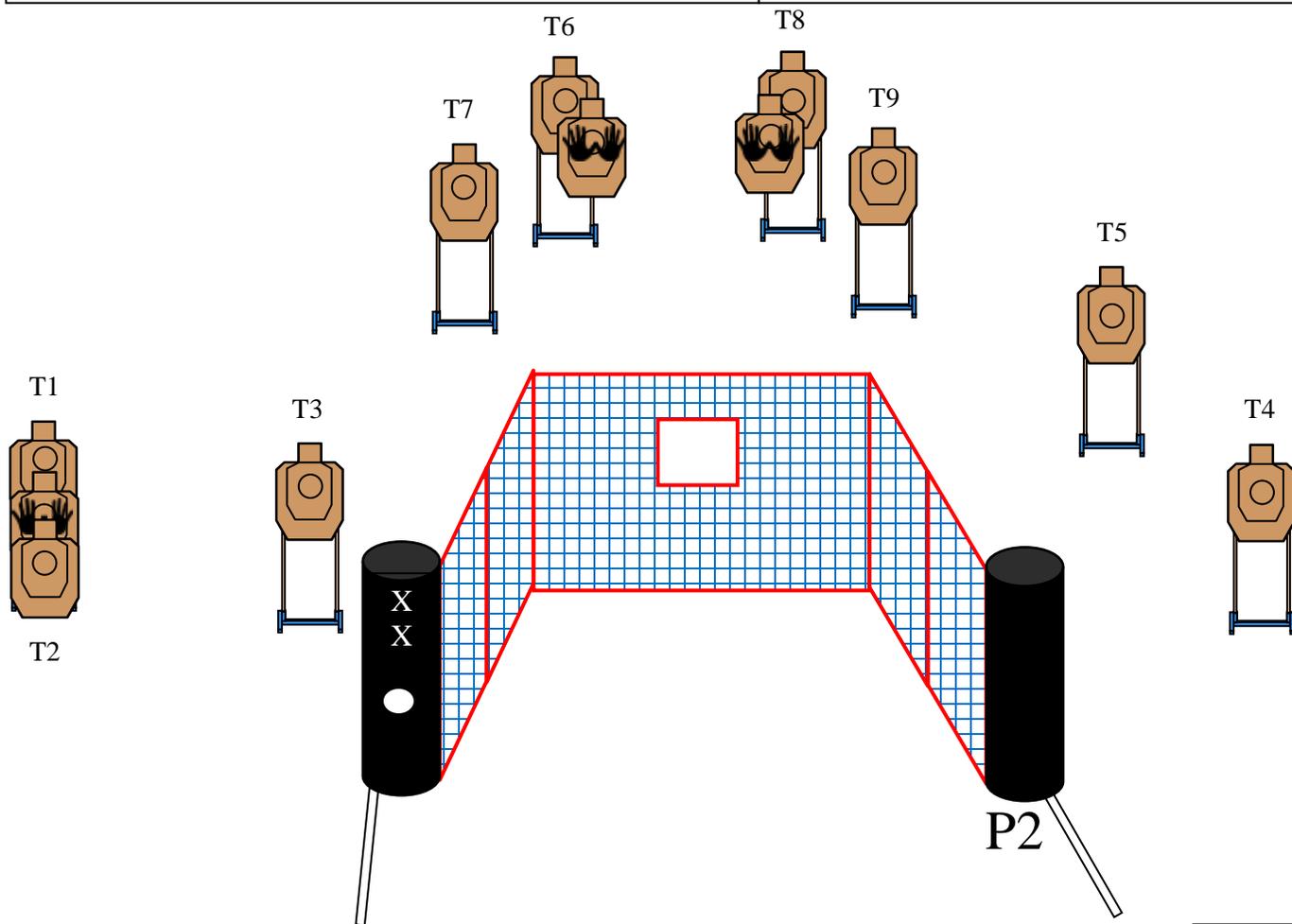
**Stage 5**  
**(Pit 6)**



# Defensive Pistol



<b>LIPSA</b>	<b>STAGE NAME: Flat Out Lying</b>	
<b>RULES:</b> LIPSA Defensive Pistol		<b>Course Designer:</b> Michael Linsalata
<b>SCENARIO:</b> You're with your significant other when a group of men approach you. They have some women with them, but something seems off. The men are smooth talking. They say you can make a ton of money if you just come with us. Your Spidey senses are tingling. You look at the women and they look terrified. You and your mate back up cause you know these guys are flat out lying. They pull out knives. You pull your gun. You know the old saying...		
<b>START POSITION:</b> Standing with hands flat on X's. Gun is holstered, but <b>unloaded</b> . Rifle start is gun <b>unloaded</b> . Held at Low Ready.		
<b>PROCEDURE:</b> At signal, load gun with mag from belt, then engage T1-T3 from left side of wall. Advance to P2 and engage T4 and T5 from right side of wall. Advance to port and engage T6-T9 through it. All targets must be engaged in Tactical Priority.	<b>SCORING:</b> Vickers, 18 Rounds <b>SCORED HITS:</b> Best 2 per target <b>TARGETS:</b> 9 IDPA Targets <b>PENALTIES:</b> Standard <b>SIGNAL:</b> Start is standard beep; Stop Last Round fired	



**Stage 6**  
(Pit 7)