

LIPSA 2019

Monster Match

Stage 1- Monster House.....40 rounds

Stage 2- Glockula.....42 rounds

Stage 3- Lone Wolf Man.....42 rounds

Stage 4- Slaying The Steel Dragon.....43 rounds

Stage 5- Swamp Things.....46 rounds

Stage 6- 3 Headed Monster.....42 rounds

Total- 255 rounds



Monster Match



LIPSA

Monster House

RULES: Practical Shooting Handbook, Latest Edition **Course Designer:** Michael Linsalata

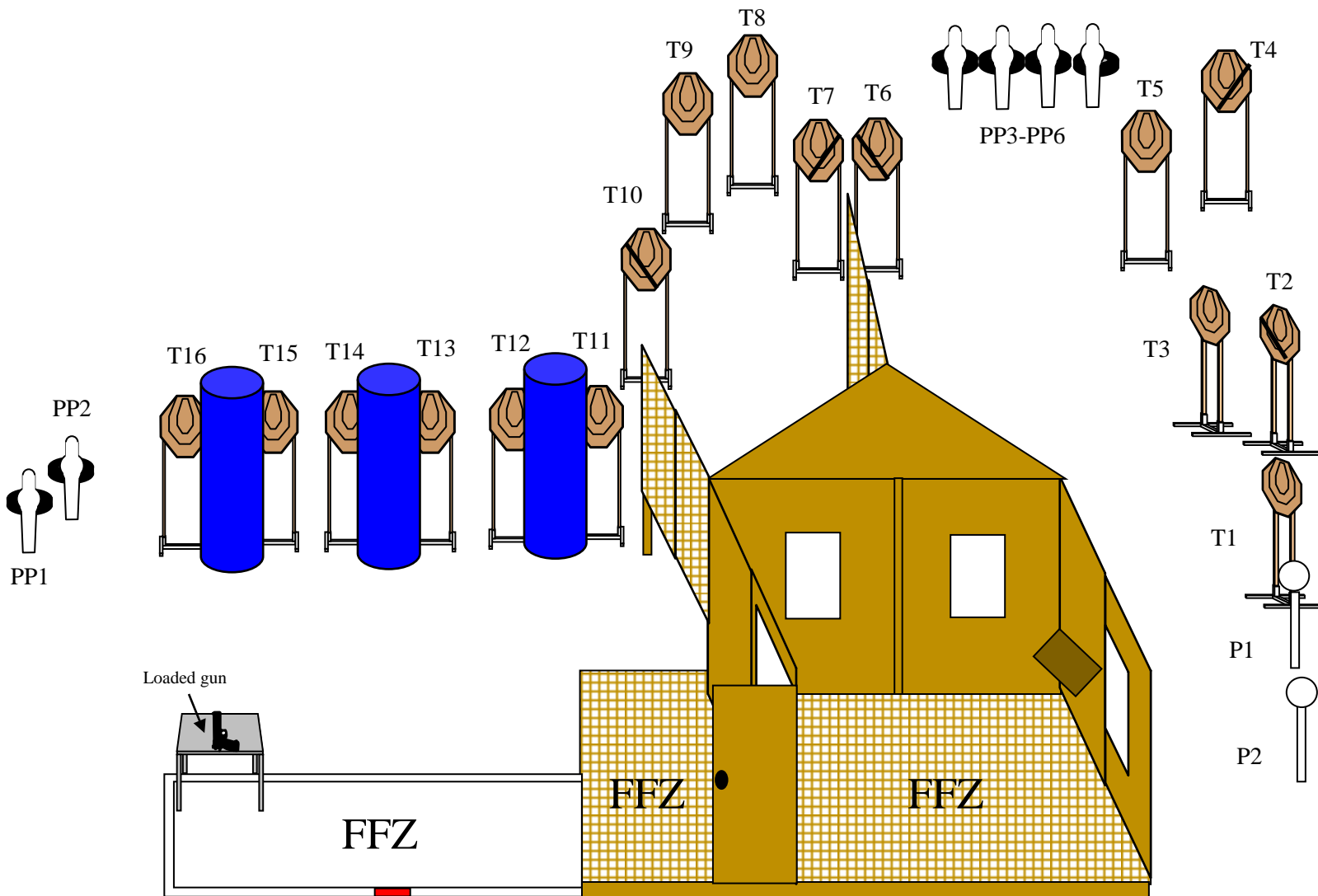
START POSITION: Standing with toes touching **RED** mark. Hands relaxed at sides. Loaded gun on table.
PCC has same start position.

STAGE PROCEDURE

At signal, retrieve loaded gun from table. Then engage all targets and steel as they become visible from the Free Fire Zone. **The porch and inside the house are part of the FFZ.**

SCORING

SCORING: Comstock, 40 rounds, 200 points
TARGETS: 16 IPSC, 8 steel
SCORED HITS: Best 2 per IPSC, steel down= 1A
START-STOP: Audible-Last Shot
PENALTIES: Procedural -10
No-shoot hit -10
Miss -10



Stage 1



Monster Match



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Glockula

RULES: Practical Shooting Handbook, Latest Edition Course Designer: **Michael Linsalata**

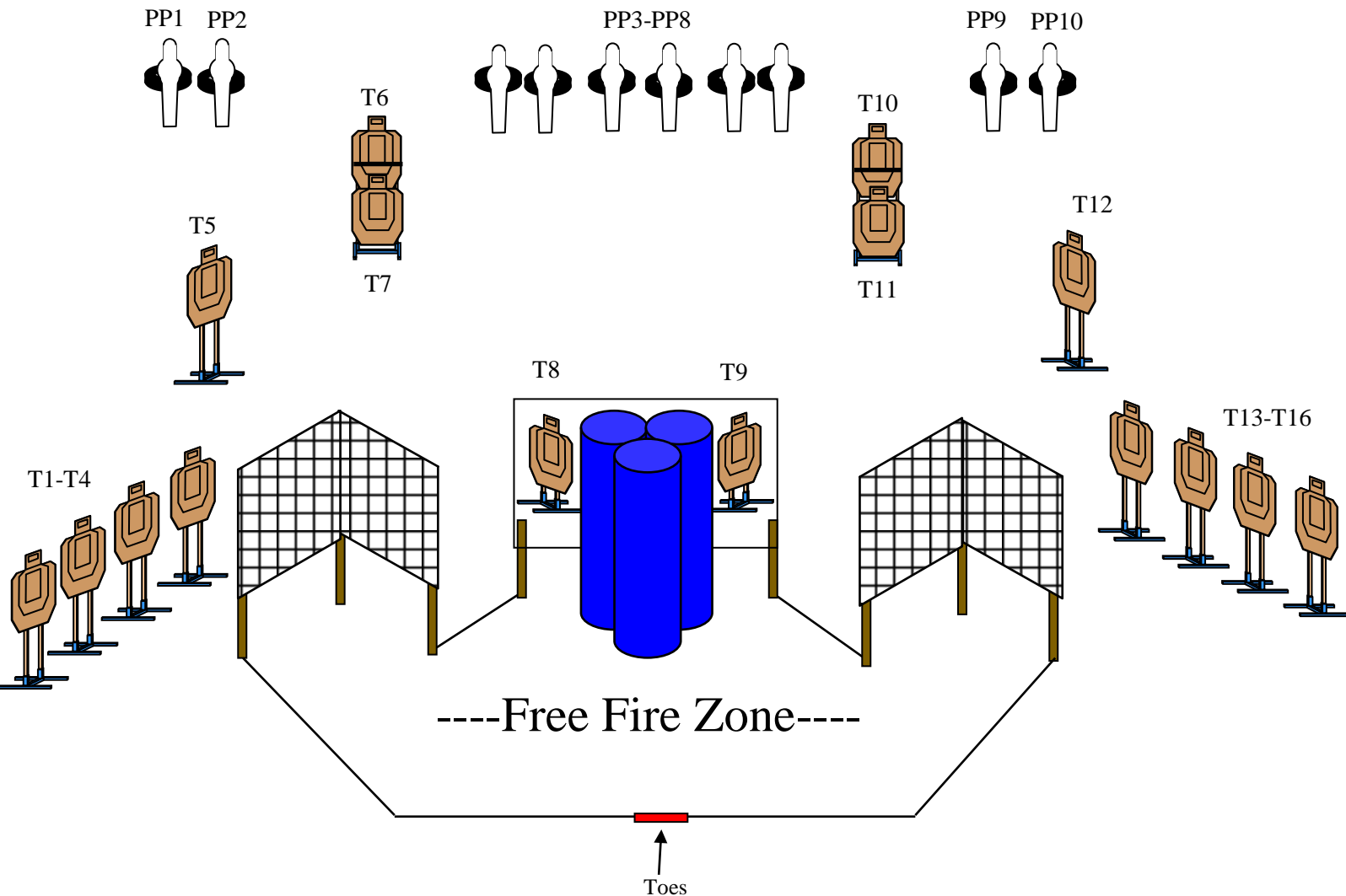
START POSITION: Standing with toes touching **RED** mark, hands relaxed at sides. Gun loaded and holstered. PCC start is gun loaded. Safety on. Muzzle pointed down range. Butt of gun touching belt.

STAGE PROCEDURE

At signal, step completely into Free Fire Zone, then engage all targets and steel as they become visible from within the fault lines.

SCORING

SCORING: Comstock, 42 rounds, 210 points
TARGETS: 16 IPSC, 10 pieces of steel
SCORED HITS: Best 2 per IPSC, Steel Down = 1A
START-STOP: Audible-Last Shot
PENALTIES: Procedural -10
 No-shoot hit -10
 Miss -10





MONSTER MATCH



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Lone Wolf Man

RULES: Practical Shooting Handbook, Latest Edition **Course Designer:** Michael Linsalata

START POSITION: Standing with heels touching **RED** mark, hands relaxed at sides. Gun loaded and holstered. PCC start is gun loaded. Safety on. Muzzle pointed down range. Butt of gun touching belt.

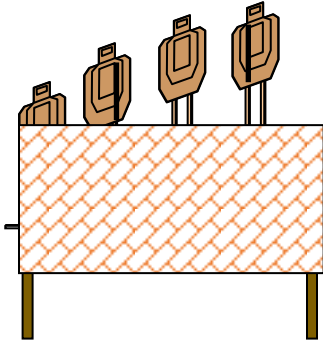
STAGE PROCEDURE

At signal, engage all targets as they become visible from within the Free Fire Zone.

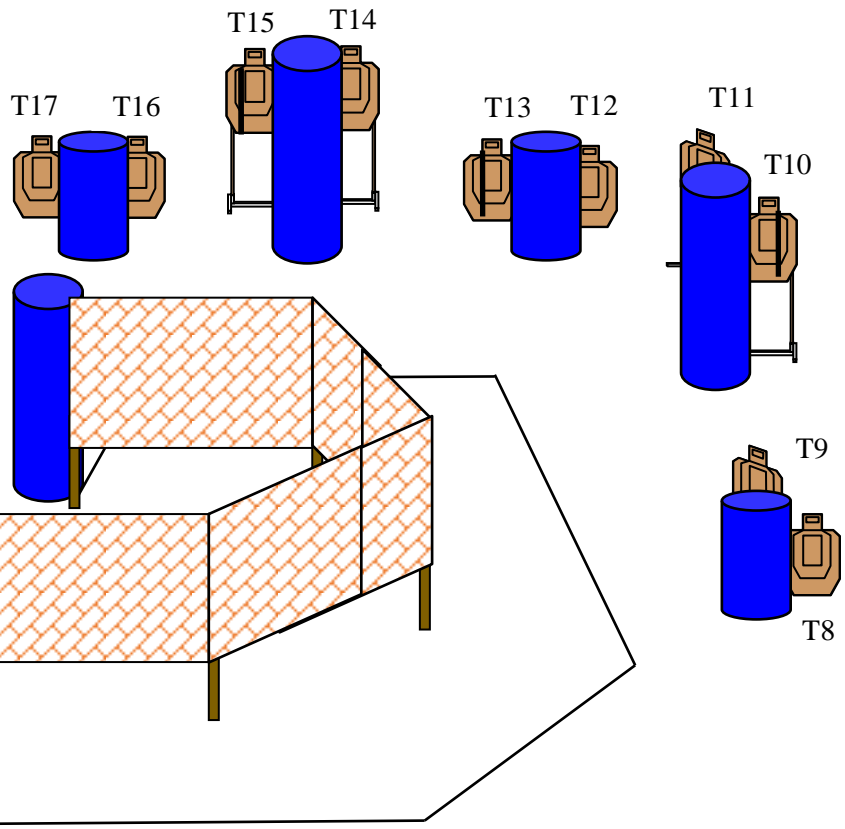
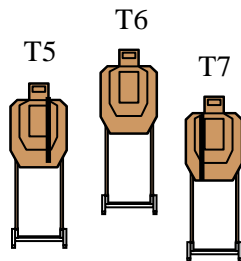
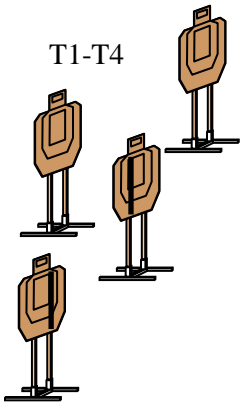
SCORING

SCORING:	Comstock, 42 rounds, 210 points
TARGETS:	21 IPSC
SCORED HITS:	Best 2 per IPSC
START-STOP:	Audible-Last Shot
PENALTIES:	Procedural -10
	No-shoot hit -10
	Miss -10

T18-T21



T1-T4



Stage 3



Slaying The Steel Dragon

RULES: Practical Shooting Handbook, Latest Edition **Course Designer:** Michael Linsalata

START POSITION: Standing anywhere in FFZ, hands relaxed at sides. Gun loaded and holstered. PCC start is gun loaded. Safety on. Muzzle pointed down range. Butt touching belt.

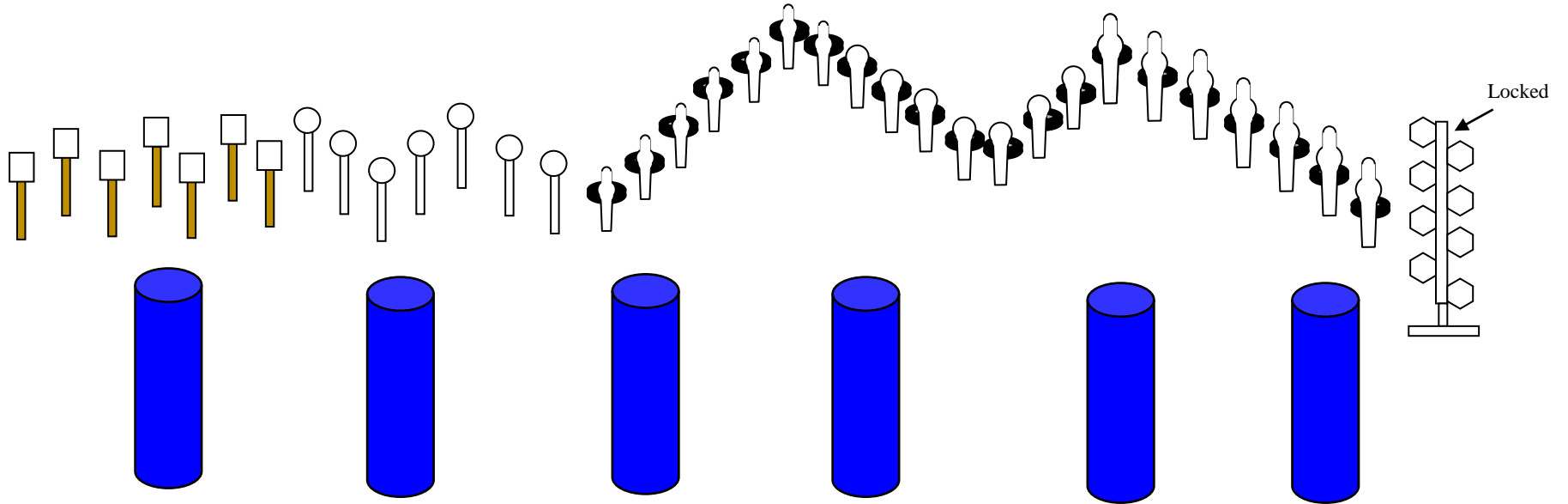
STAGE PROCEDURE

At signal, engage all steel as they become visible from within the Free Fire Zone.

SCORING

SCORING:	Comstock, 43 rounds, 215 points
TARGETS:	43 steel
SCORED HITS:	Steel Down = 1A
START-STOP:	Audible-Last Shot
PENALTIES:	Procedural -10
	No-shoot hit -10
	Miss -10

P 1-43



FFZ FFZ FFZ FFZ



MONSTER MATCH



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Swamp Things

RULES: Practical Shooting Handbook, Latest Edition **Course Designer:** Michael Linsalata

START POSITION: Standing with heels touching **RED** mark, hands relaxed at sides. Gun loaded and holstered. PCC start is gun loaded. Safety on. Muzzle pointed down range. Butt of gun touching belt.

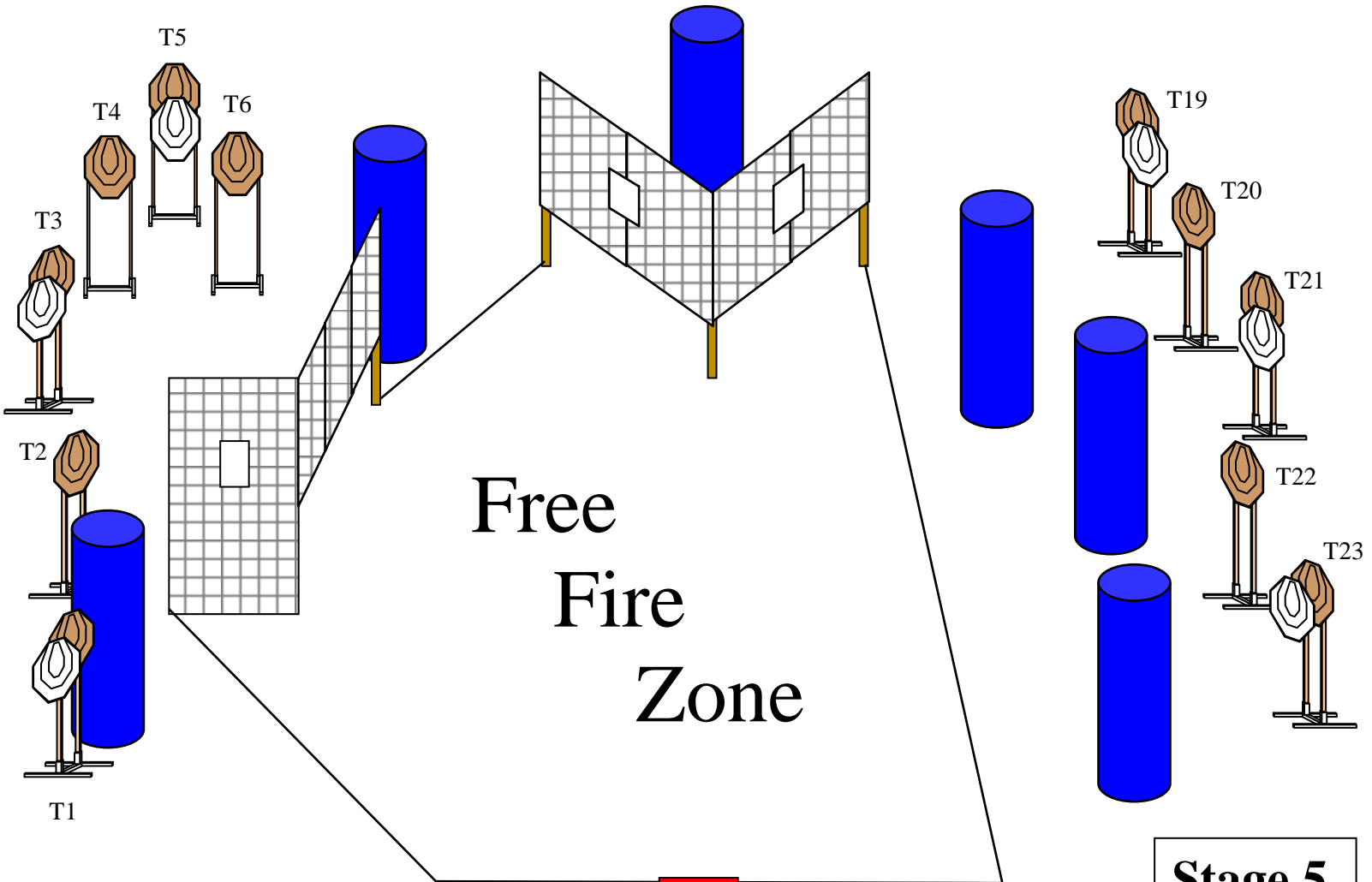
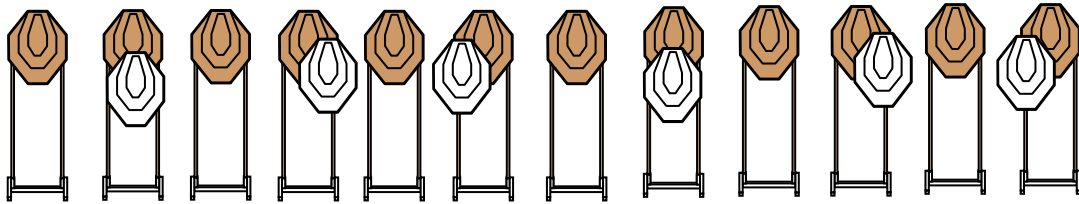
STAGE PROCEDURE

At signal, engage all targets as they become visible from within the Free Fire Zone.

SCORING

SCORING:	Comstock, 46 rounds, 230 points
TARGETS:	23 IPSC "Classic"
SCORED HITS:	Best 2 per IPSC
START-STOP:	Audible-Last Shot
PENALTIES:	Procedural -10
	No-shoot hit -10
	Miss -10

T7-T18



Stage 5



Monster Match



LIPSA 3 Headed Monster

RULES: Practical Shooting Handbook, Latest Edition **Course Designer: Michael Linsalata**

START POSITION: Standing with heels touching **RED** mark, hands relaxed at sides. Gun loaded and holstered. PCC start is gun loaded. Safety on. Muzzle pointed down range. Butt of gun touching belt.

STAGE PROCEDURE

At signal, engage all targets and steel as they become visible from within the fault lines. **All targets get 3 rounds each!!**

SCORING

SCORING:	Comstock, 42 rounds, 210 points
TARGETS:	12 IPSC, 6 steel
SCORED HITS:	Best 3 per IPSC
START-STOP:	Audible-Last Shot
PENALTIES:	Procedural -10
	No-shoot hit -10
	Miss -10

