



**LIPSA**

# *Spring Blast 2019*

<b>Stage 1-</b> Peek-A-Boo The 3 <sup>rd</sup> Redux.....	32 rounds
<b>Stage 2-</b> “X” Marks The Spot.....	28 rounds
<b>Stage 3-</b> Twice The Pleasure.....	28 rounds
<b>Stage 4-</b> Thumbs Up.....	29 rounds
<b>Stage 5-</b> Back Drop.....	28 rounds
<b>Stage 6-</b> Phaser.....	26 rounds
<b>Stage 7-</b> Fast 16.....	16 rounds
<b>Stage 8-</b> Hard Steel.....	8 rounds
<b>Stage 9-</b> Hard Copy .....	26 rounds
<b>(22 Pit)</b>	

**Total- 221 rounds**

# Spring Blast 2019



**LIPSA**

## Peek-A-Boo The 3<sup>rd</sup> Redux

Special Thanks: Peek -A- Boo the 3<sup>rd</sup>, All the other Peek-A-Boo's

**RULES:** Practical Shooting Handbook, Latest Edition **Course Designer: Michael Linsalata**

**START POSITION:** Standing with hands flat on X's. Gun loaded and holstered. PCC start is gun loaded. Safety on. Muzzle touching mark on the wall.

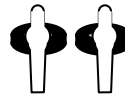
### STAGE PROCEDURE

At signal, engage all targets and steel as they become visible from behind the fault lines.

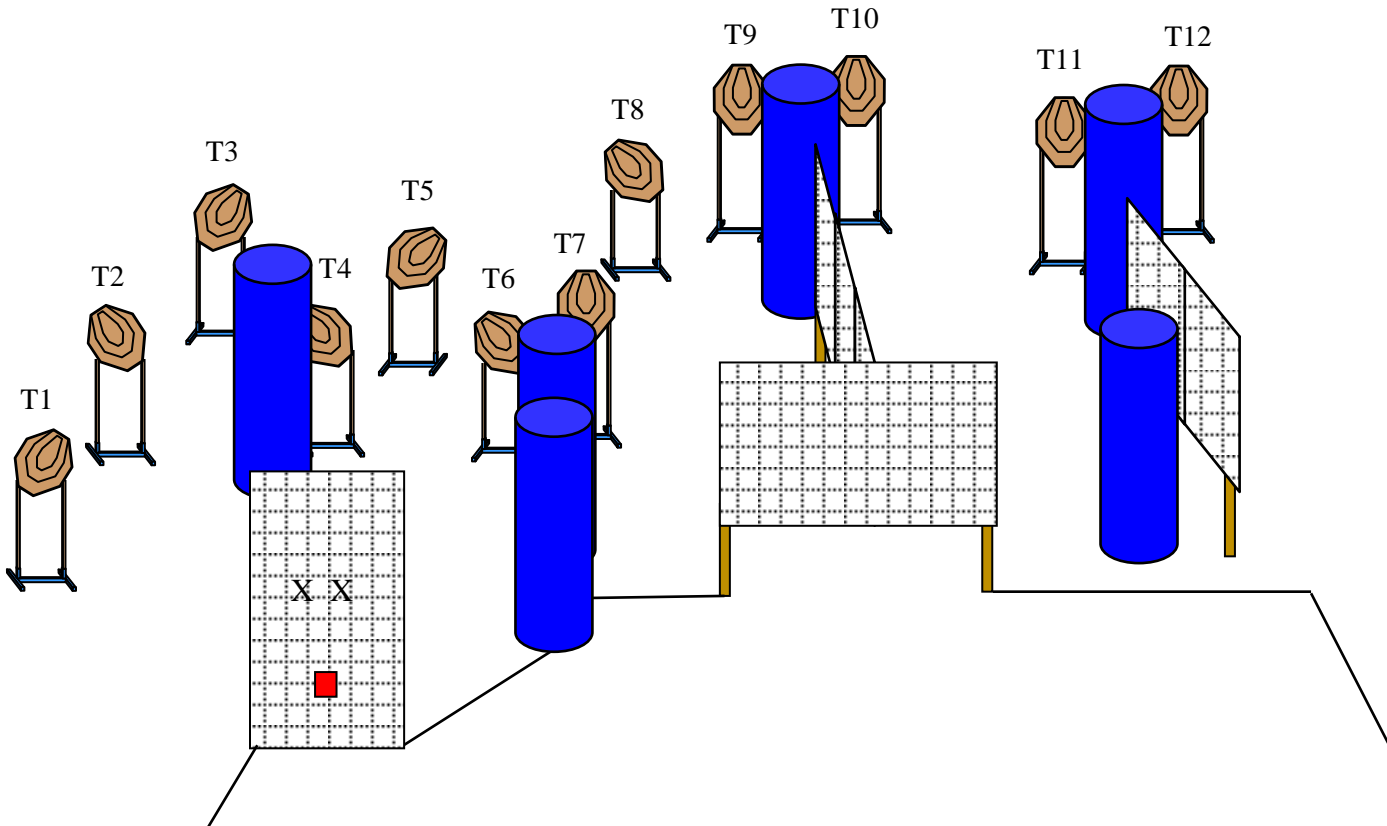
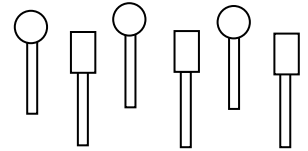
### SCORING

**SCORING:** Comstock, 32 rounds, 160 points  
**TARGETS:** 12 IPSC "Classic", 8 Steel  
**SCORED HITS:** Best 2 per IPSC, Steel Down = 1A  
**START-STOP:** Audible-Last Shot  
**PENALTIES:** Procedural -10  
 No-shoot hit -10  
 Miss -10

PP 1-2



P 1-6



**Stage 1**

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# “X” Marks The Spot

**RULES:** Practical Shooting Handbook, Latest Edition **Course Designer: Michael Linsalata**

**Special Thanks: Jostein Jensen**

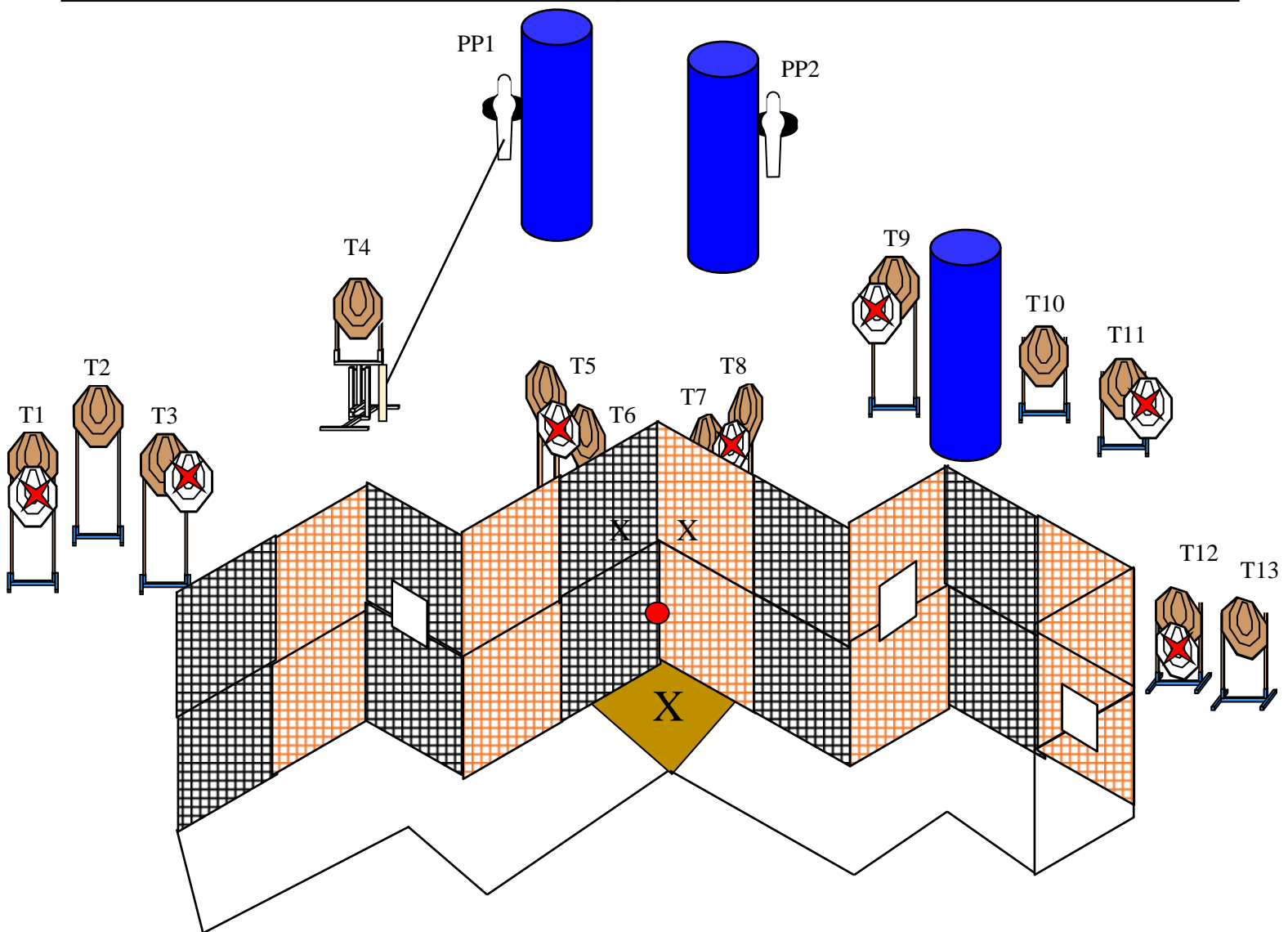
**START POSITION:** Standing on **X**, facing down range. Hands flat on X's. Gun loaded and holstered.  
PCC start is gun loaded. Safety on. Muzzle touching mark on wall.

### STAGE PROCEDURE

At signal, engage all targets and steel as they become visible from within the fault lines. PP1 activates T4. T4 is a disappearing target. T4 must be activated before engaging.

### SCORING

**SCORING:** Comstock, 28 rounds, 140 points  
**TARGETS:** 13 IPSC “CLASSIC”, 2 PP  
**SCORED HITS:** Best 2 per IPSC, Steel Down= 1A  
**START-STOP:** Audible-Last Shot  
**PENALTIES:** Procedural -10  
No-shoot hit -10  
Miss -10



**SETUP NOTES:** T10-T13 should be mounted low to the ground.  
The last wall is shown as clear so you can see port.

**Stage 2**

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## Twice The Pleasure

**RULES:** Practical Shooting Handbook, Latest Edition **Course Designer: Michael Linsalata**

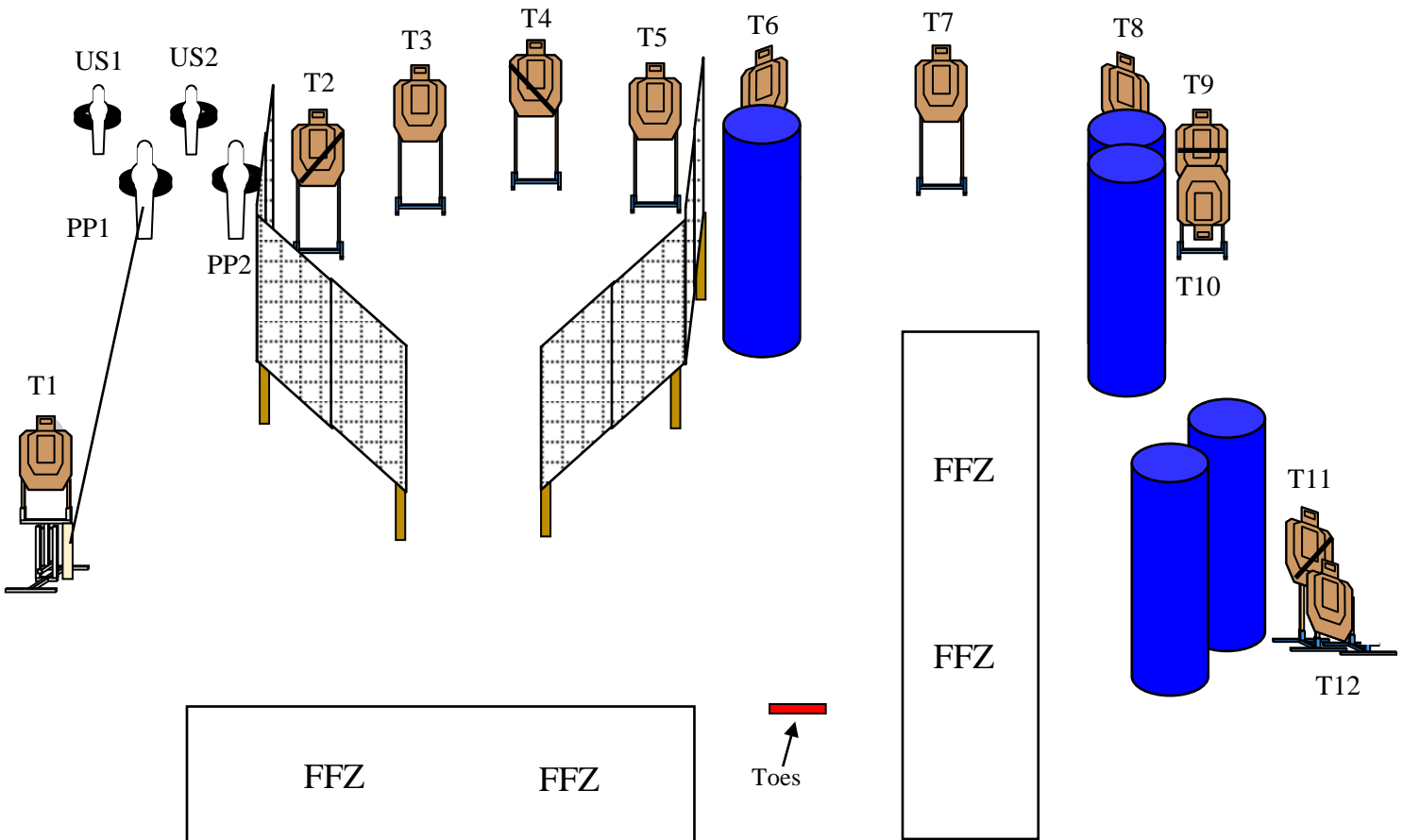
**START POSITION:** Standing with toes touching **RED** line between the 2 Free Fire Zones. Gun loaded and holstered. PCC start is gun loaded. Safety on. Muzzle pointed down range. Butt of gun touching belt.

### STAGE PROCEDURE

At signal, engage all targets and steel as they become visible from within the 2 Free Fire Zones. PP1 activates T1. T1 is a disappearing target. T1 must be activated before being engaged. **(You must be inside a FFZ to engage targets).**

### SCORING

**SCORING:** Comstock, 28 rounds, 140 points  
**TARGETS:** 12 IPSC, 4 pieces of steel  
**SCORED HITS:** Best 2 per IPSC, Steel Down = 1A  
**START-STOP:** Audible-Last Shot  
**PENALTIES:** Procedural -10  
 No-shoot hit -10  
 Miss -10



**Stage 3**



# LIPSA Spring Blast 19

# Thumbs Up

Special Thanks: Demetrios Katos

RULES: Practical Shooting Handbook, Latest Edition Course Designer: Michael Linsalata

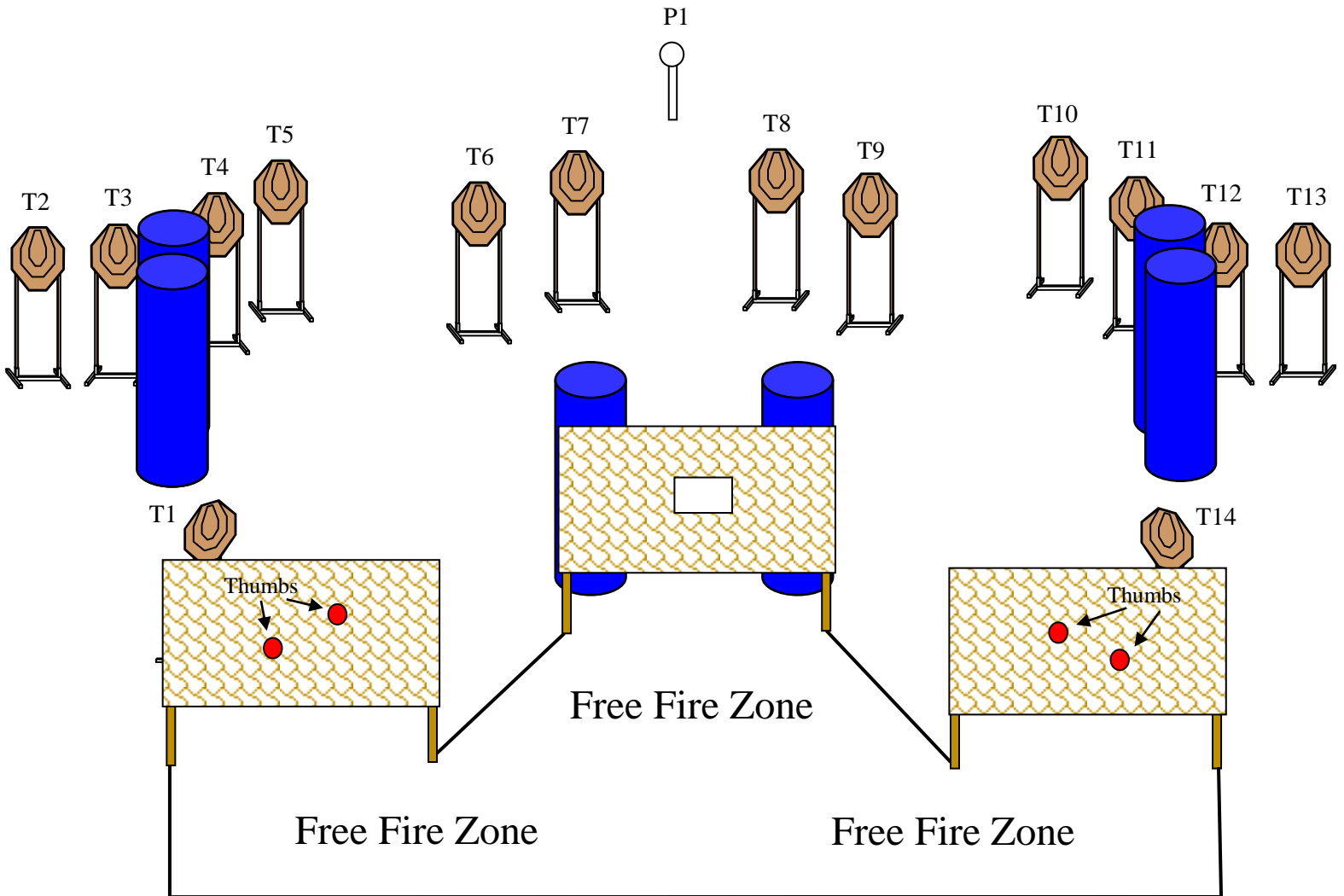
**START POSITION:** Standing with thumbs touching **RED** marks on either side. Gun loaded and holstered. PCC start is gun loaded. Safety on. Muzzle pointed down range. Held in weak hand. Strong hand thumb touching either **RED** mark on wall.

### STAGE PROCEDURE

At signal, engage all targets and steel as they become visible from within the Free Fire Zone.

### SCORING

**SCORING:** Comstock, 29 rounds, 145 points  
**TARGETS:** 14 IPSC "Classic", 1 Plate  
**SCORED HITS:** Best 2 per IPSC, Steel Down = 1A  
**START-STOP:** Audible-Last Shot  
**PENALTIES:** Procedural -10  
 No-shoot hit -10  
 Miss -10





# LIPSA Spring Blast 19

# Back Drop

Special Thanks: Demetrios Katos, some gym on the net

**RULES:** Practical Shooting Handbook, Latest Edition **Course Designer: Michael Linsalata**

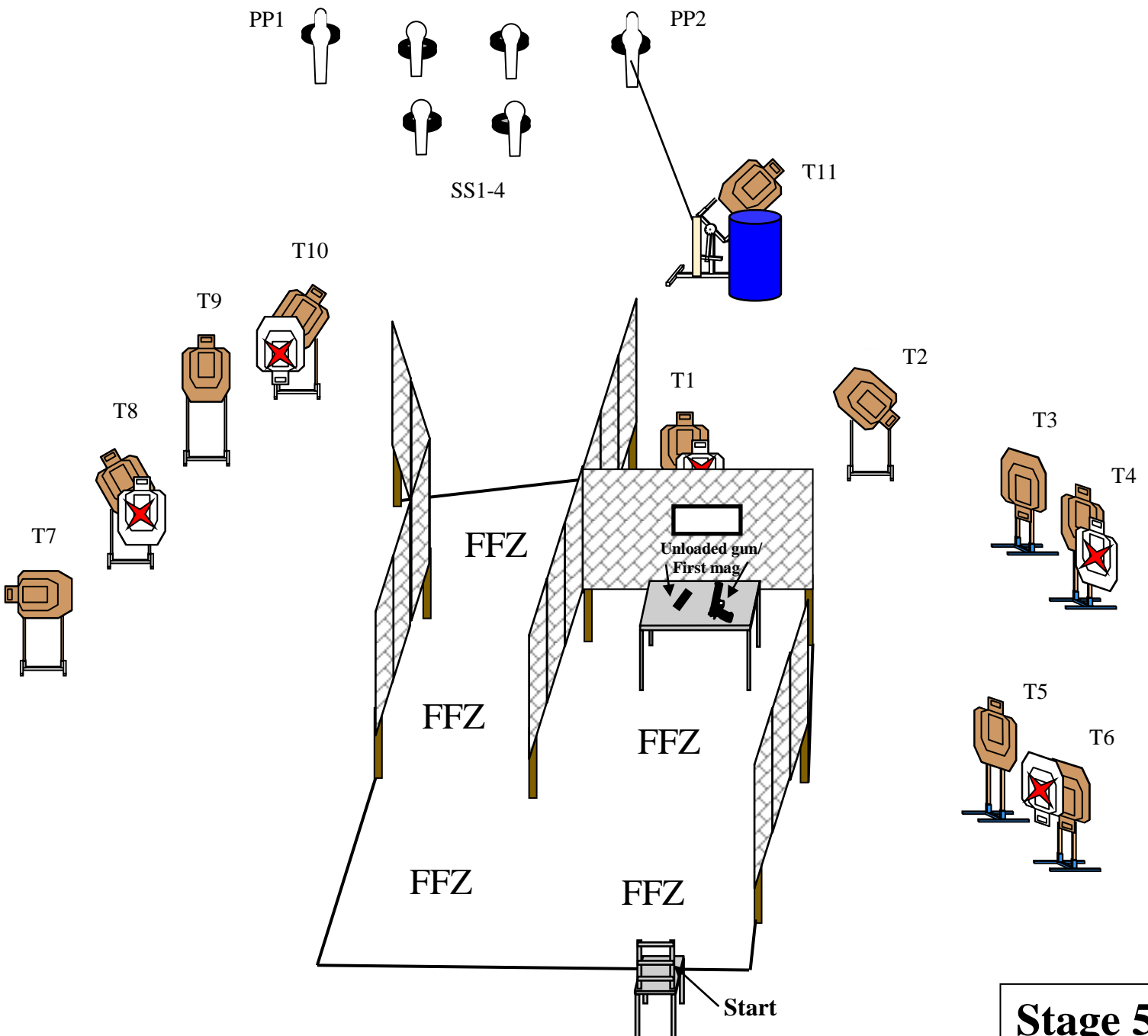
**START POSITION:** Sitting in chair with both hands on knees. Unloaded gun and first mag on table. PCC has same start position. (All other mags should be carried on person).

### STAGE PROCEDURE

At signal, pick up and load gun with mag from table. Then engage all targets and steel as they become visible from the Free Fire Zone. **PP2 activates T11. T11 is a swinging target. It must be activated before engaging.**

### SCORING

**SCORING:** Comstock, 28 rounds, 140 points  
**TARGETS:** 11 IPSC, 6 pieces of steel  
**SCORED HITS:** Best 2 per IPSC, Steel Down = 1A  
**START-STOP:** Audible-Last Shot  
**PENALTIES:** Procedural -10  
 No-shoot hit -10  
 Miss -10



**Stage 5**



# LIPSA Spring Blast 19

# Phaser

**RULES:** Practical Shooting Handbook, Latest Edition **Course Designer: Rick Esposito**

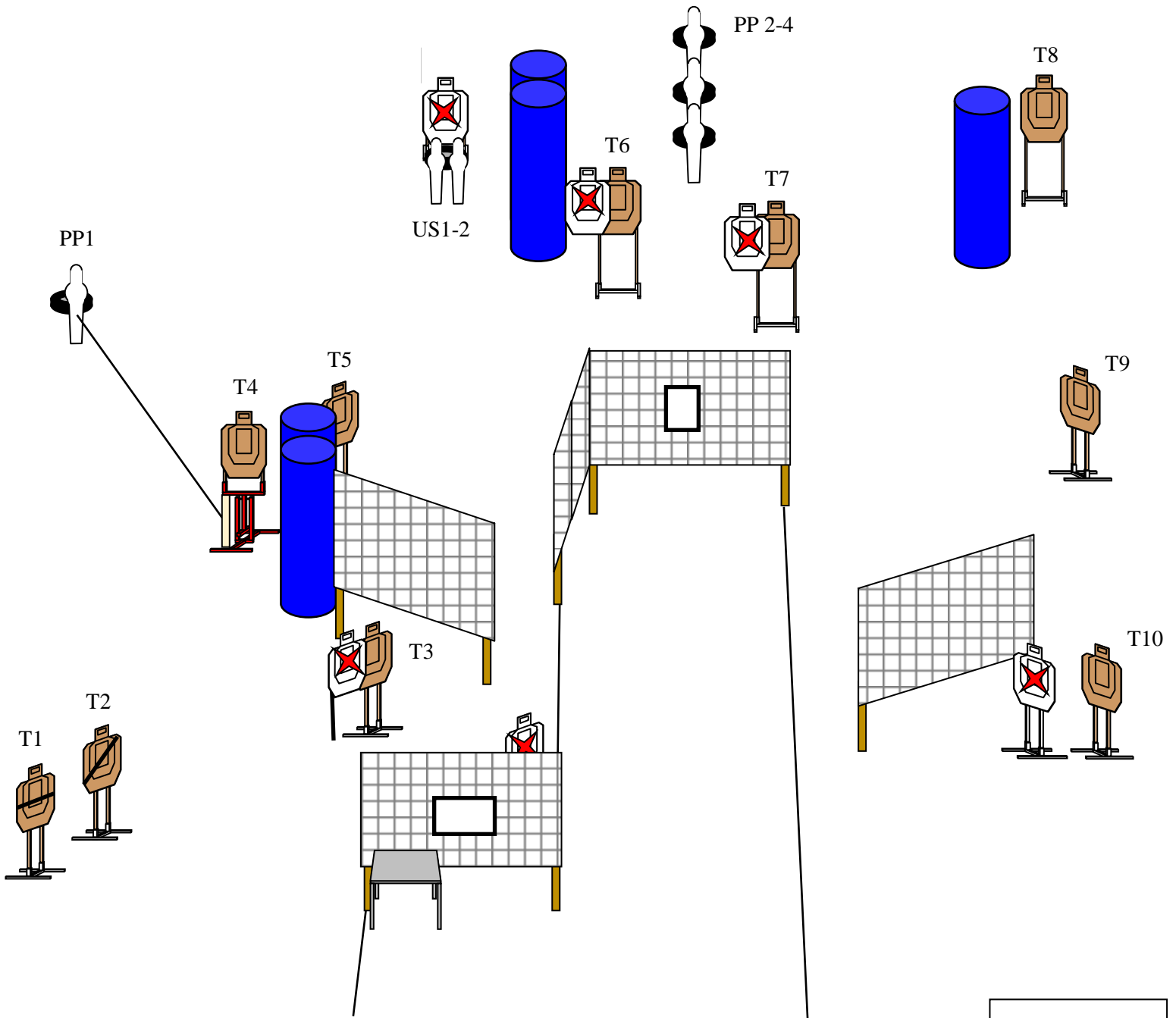
**START POSITION:** Standing behind middle of table with Phaser in both hands, pointed at T1 with elbows locked. Unloaded gun and first mag on table. PCC has same start position.

### STAGE PROCEDURE

At signal, pick up and load gun with mag from table. Then engage all targets and steel as they become visible from within the Free Fire Zone. **PP1 activates T4. T4 is a disappearing target. T4 must be activated before being engaged.**

### SCORING

**SCORING:** Comstock, 26 rounds, 130 points  
**TARGETS:** 10 IPSC, 6 steel  
**SCORED HITS:** Best 2 per IPSC, Steel Down = 1A  
**START-STOP:** Audible-Last Shot  
**PENALTIES:** Procedural -10  
No-shoot hit -10  
Miss -10



**Stage 6**



# LIPSA Spring Blast 19

# Fast 16

Special Thanks:

**RULES:** Practical Shooting Handbook, Latest Edition **Course Designer: Michael Linsalata**

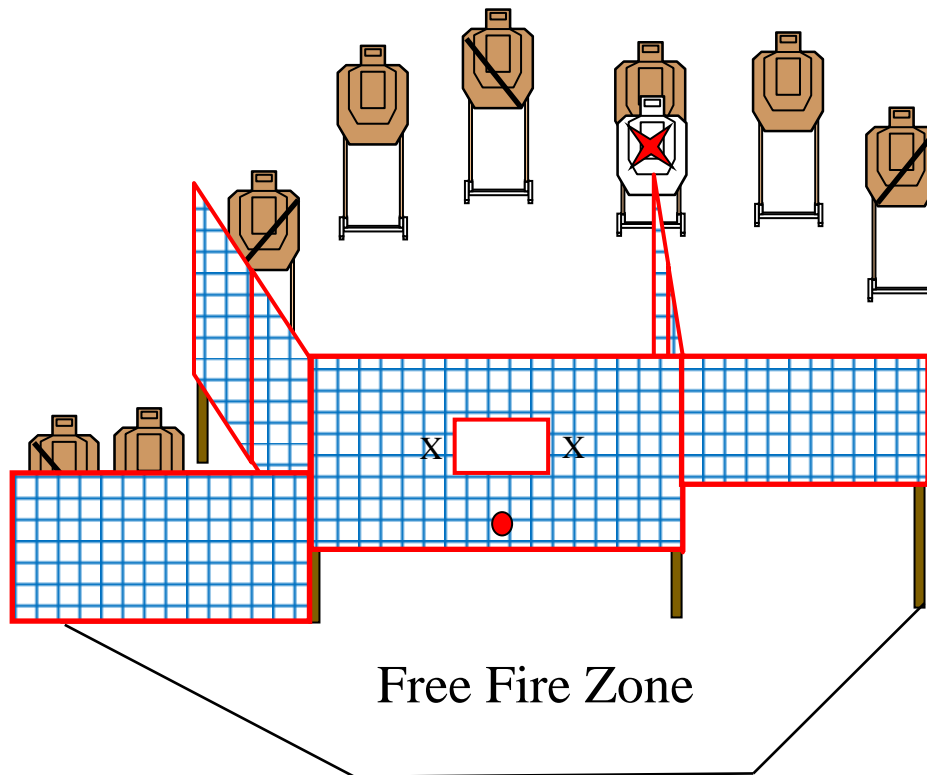
**START POSITION:** Standing in with hands flat on X's. Gun loaded and holstered. PCC start is gun loaded, safety on. Muzzle touching mark on wall. Butt of gun touching belt.

### STAGE PROCEDURE

At signal, engage all targets as they become visible from within the fault lines.

### SCORING

**SCORING:** Comstock, 16 rounds, 80 points  
**TARGETS:** 8 IPSC  
**SCORED HITS:** Best 2 per IPSC  
**START-STOP:** Audible-Last Shot  
**PENALTIES:** Procedural -10  
No-shoot hit -10  
Miss -10



**Stage 7**  
**(Pit 7)**





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# Hard Steel

Special Thanks:

**RULES:** Practical Shooting Handbook, Latest Edition **Course Designer: Michael Linsalata**

**START POSITION:** Standing in Box A, hands relaxed at sides. Gun loaded and holstered. PCC start is gun loaded, safety on. Pointing down range. Butt of gun touching belt.

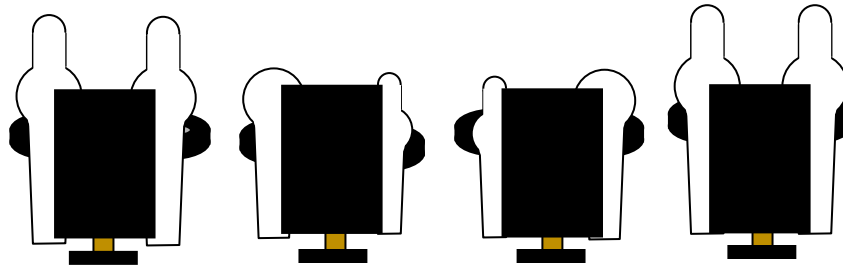
### STAGE PROCEDURE

At signal, engage all steel as they become visible from Box A. **Black steel is hard cover. There is no penalty if hit.**

### SCORING

**SCORING:** Comstock, 8 rounds, 40 points  
**TARGETS:** 8 Steel  
**SCORED HITS:** Steel Down = 1A  
**START-STOP:** Audible-Last Shot  
**PENALTIES:** Procedural -10  
No-shoot hit -10  
Miss -10

P 1-8



**Stage 8**  
**(Pit 7)**



# LIPSA Spring Blast 19

# Hard Copy

Special Thanks: Someone, somewhere

**RULES:** Practical Shooting Handbook, Latest Edition **Course Designer: Michael Linsalata**

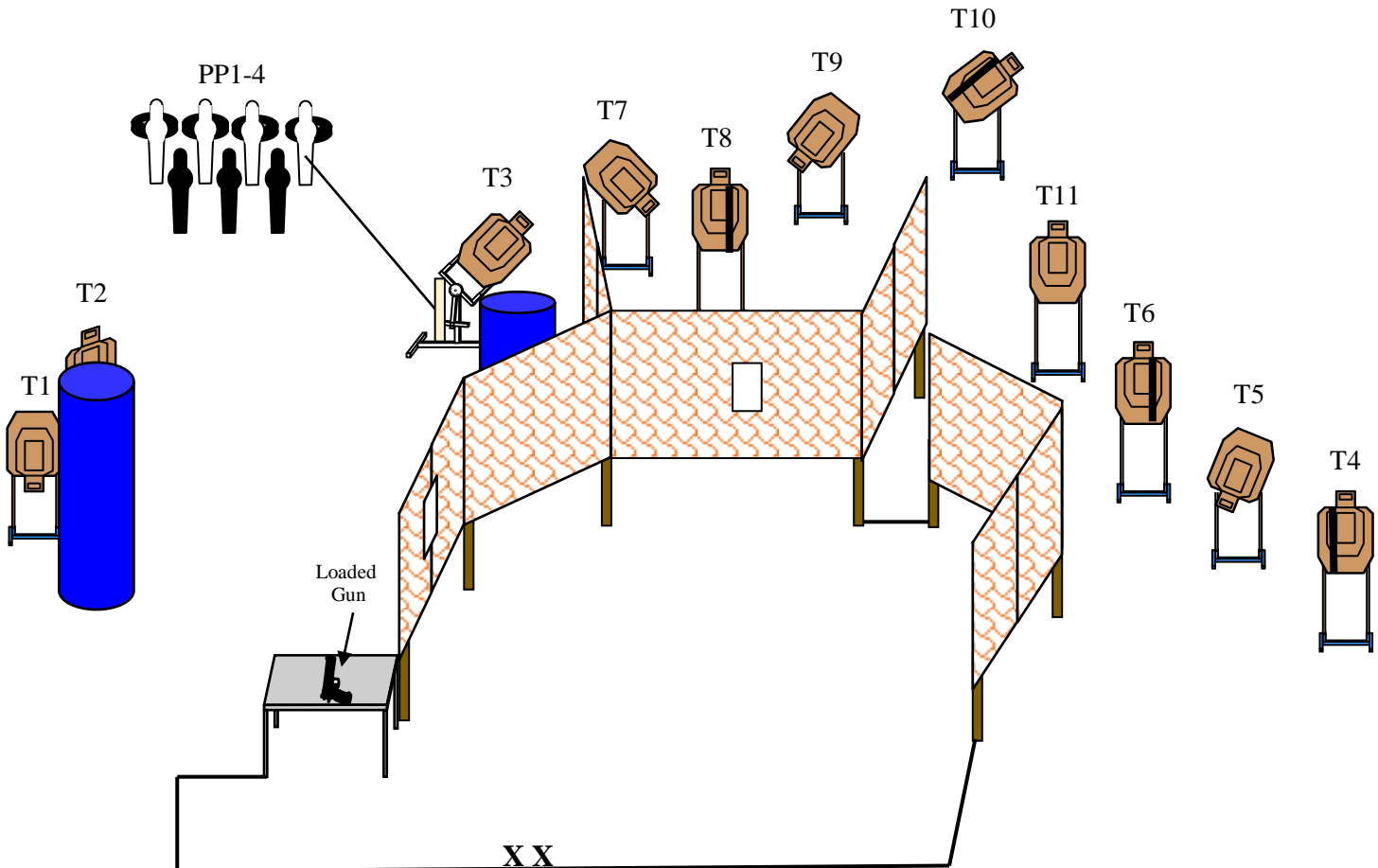
**START POSITION:** Standing with heels touching X's, hands relaxed at sides. Loaded gun on table. PCC has same start position. (Extra mags should be carried on person).

### STAGE PROCEDURE

At signal, pickup loaded gun from table. Then engage all targets and steel as they become visible from within the fault lines. **(The black Pepper Poppers in front are hard cover. There is no penalty if you hit them).**

### SCORING

**SCORING:** Comstock, 26 rounds, 130 points  
**TARGETS:** 11 IPSC, 4 PP  
**SCORED HITS:** Best 2 per IPSC, Steel Down = 1A  
**START-STOP:** Audible-Last Shot  
**PENALTIES:** Procedural -10  
No-shoot hit -10  
Miss -10



PP4 activates T3. T3 is a swinging target. T3 must be activated before being engaged.

**Stage 9**  
**(22 Pit)**