



LIPSA Have You Practiced Table Draws?

Special Thanks:

RULES: Practical Shooting Handbook, Latest Edition **Course Designer: Demetrios Katos**

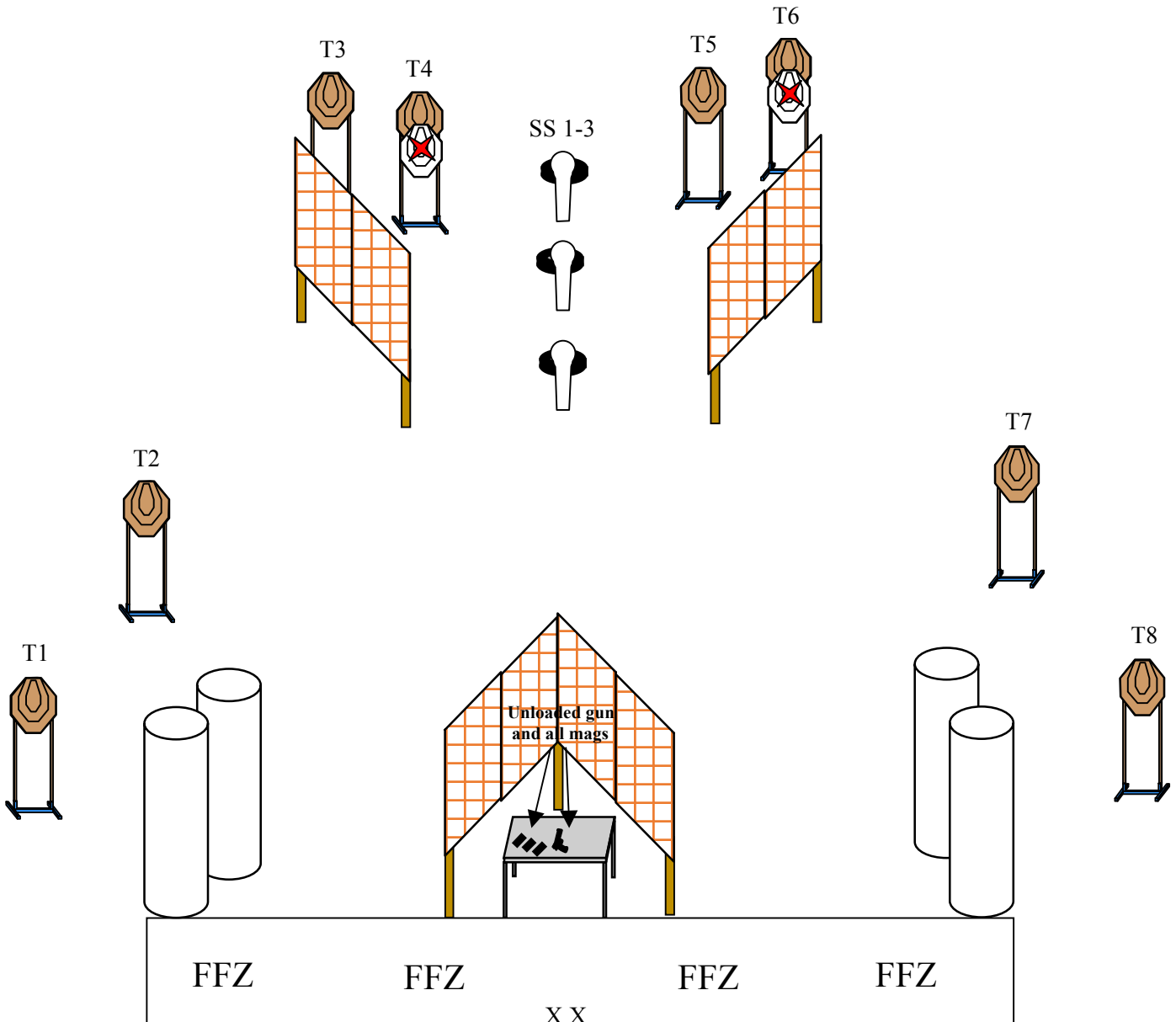
START POSITION: Standing with heels touching X's, hands relaxed at sides. Unloaded gun and all mags on table. (PCC has same start position)

STAGE PROCEDURE

At signal, pick up and load gun with mag from table. Then engage all targets and steel as they become visible from the Free Fire Zone. (**All reloads must come from table.**)

SCORING

SCORING: Comstock, 19 rounds, 95 points
TARGETS: 8 IPSC "Classic", 3 SS
SCORED HITS: Best 2 per IPSC, Steel Down = 1A
START-STOP: Audible-Last Shot
PENALTIES: Procedural -10
 No-shoot hit -10
 Miss -10



Stage 1



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Do You Even Squat?

RULES: Practical Shooting Handbook, Latest Edition **Course Designer:** Demetrios Katos

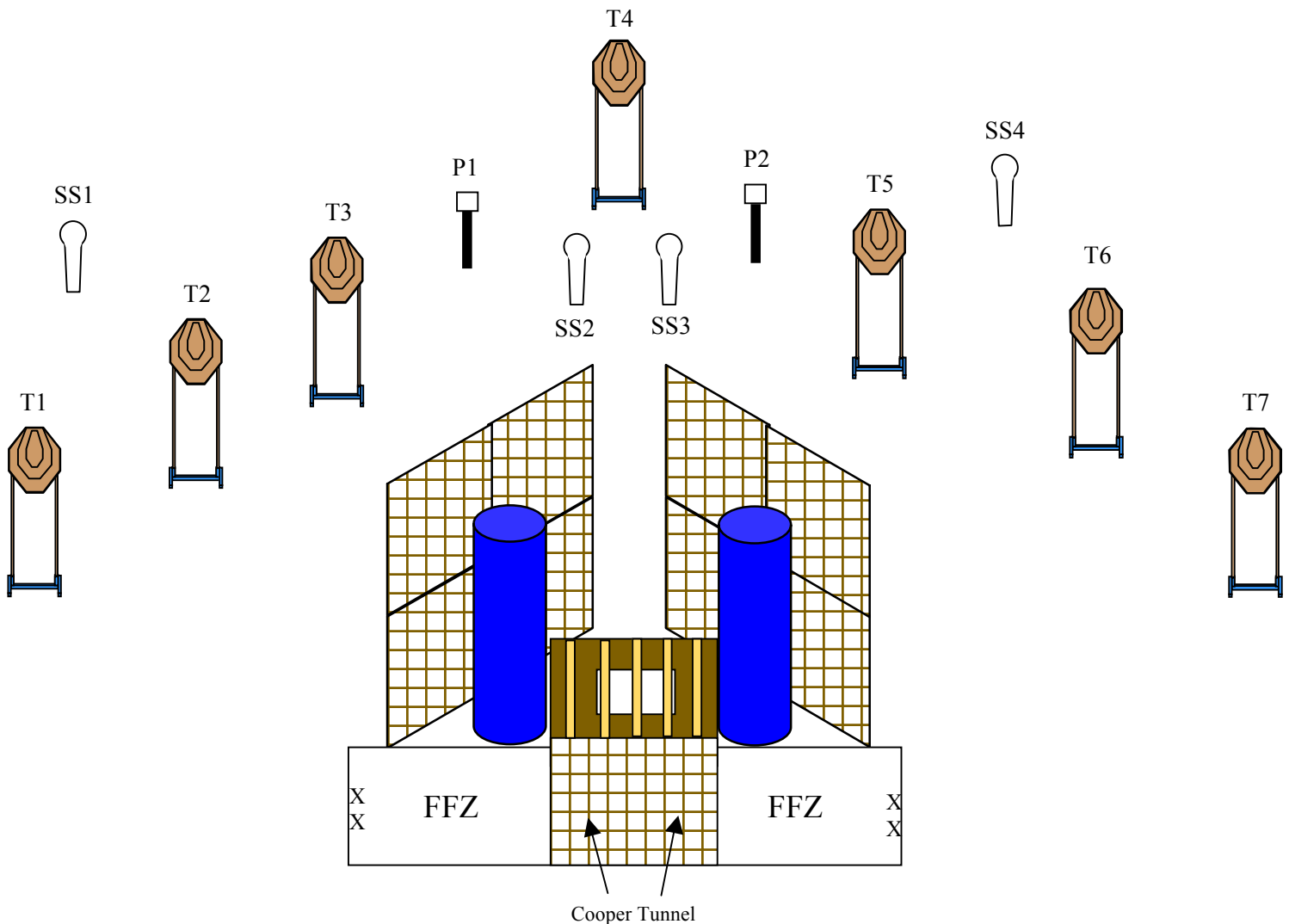
START POSITION: Standing with toes touching X's on either side, hands relaxed at sides. Gun loaded and holstered. (PCC start is gun loaded with safety on. Butt of gun touching belt. Outside foot touching X. FACING DOWN RANGE).

STAGE PROCEDURE

At signal, engage all targets and steel as they become visible from the Free Fire Zone.
(Shooter must go through Cooper Tunnel to engage targets in that area).

SCORING

SCORING: Comstock, 20 rounds, 100 points
TARGETS: 7 IPSC "Classic", 6 pieces of steel
SCORED HITS: Best 2 per IPSC, Steel Down = 1A
START-STOP: Audible-Last Shot
PENALTIES: Procedural -10
No-shoot hit -10
Miss -10



SETUP NOTES: P1 and P2 must be visible from sides of walls and from Cooper Tunnel.

Stage 2



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Where Do You Go First?

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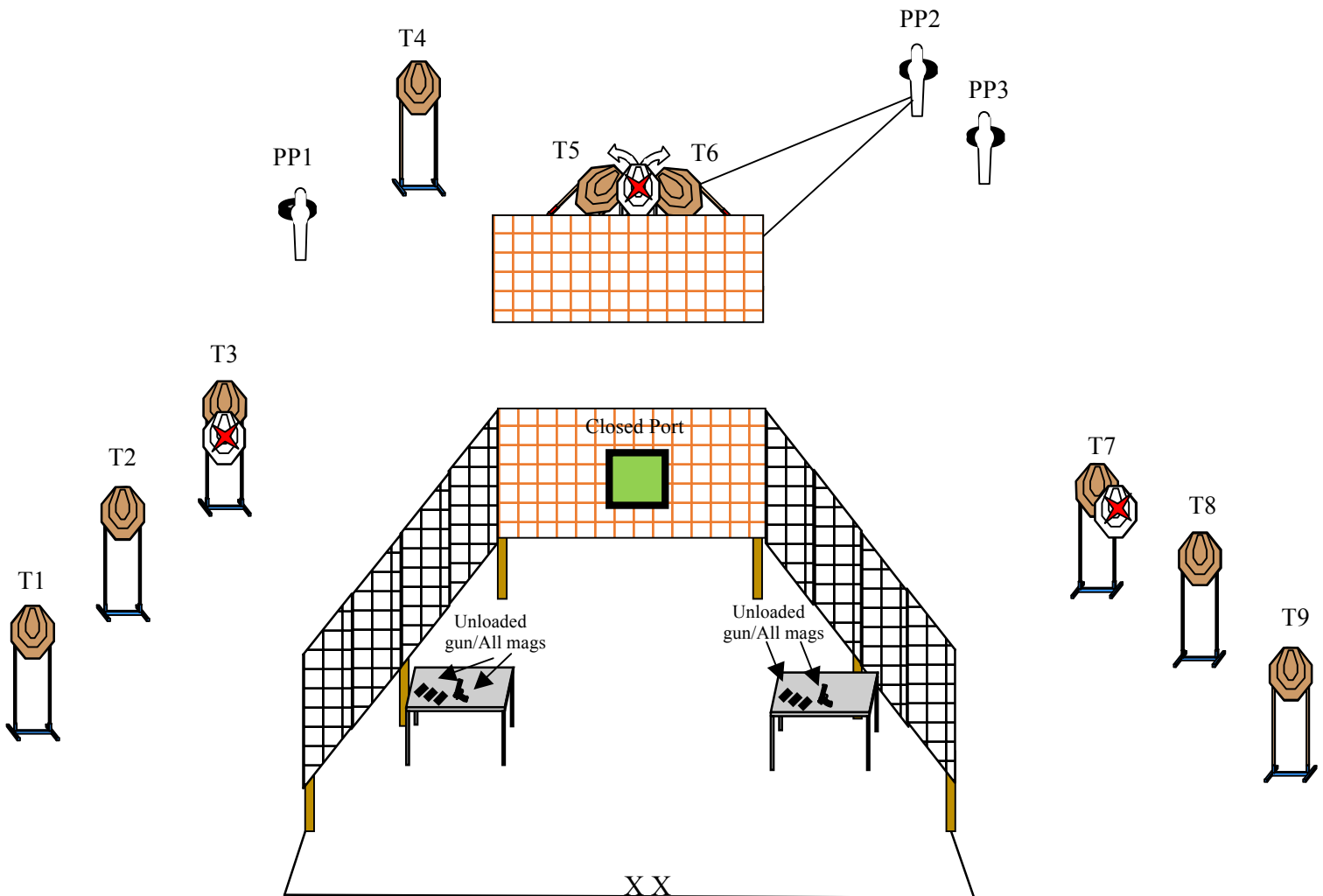
START POSITION: Standing with heels touching X's, hands relaxed at sides. Unloaded gun and all mags on either table. (PCC is same start position).

STAGE PROCEDURE

At signal, pick up and load gun with mag from table. Then engage all targets and steel as they become visible from within the fault lines. **(PP2 activates T4 and T5. They are both swinging targets. Both must be activated before being engaged).** (You can stage gun and mags any way you want, but all reloads must come from tables).

SCORING

SCORING: Comstock, 21 rounds, 110 points
TARGETS: 9 IPSC, 3 PP
SCORED HITS: Best 2 per IPSC, Steel Down = 1A
START-STOP: Audible-Last Shot
PENALTIES: Procedural -10
 No-shoot hit -10
 Miss -10



Stage 3



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I Don't Like USPSA Targets

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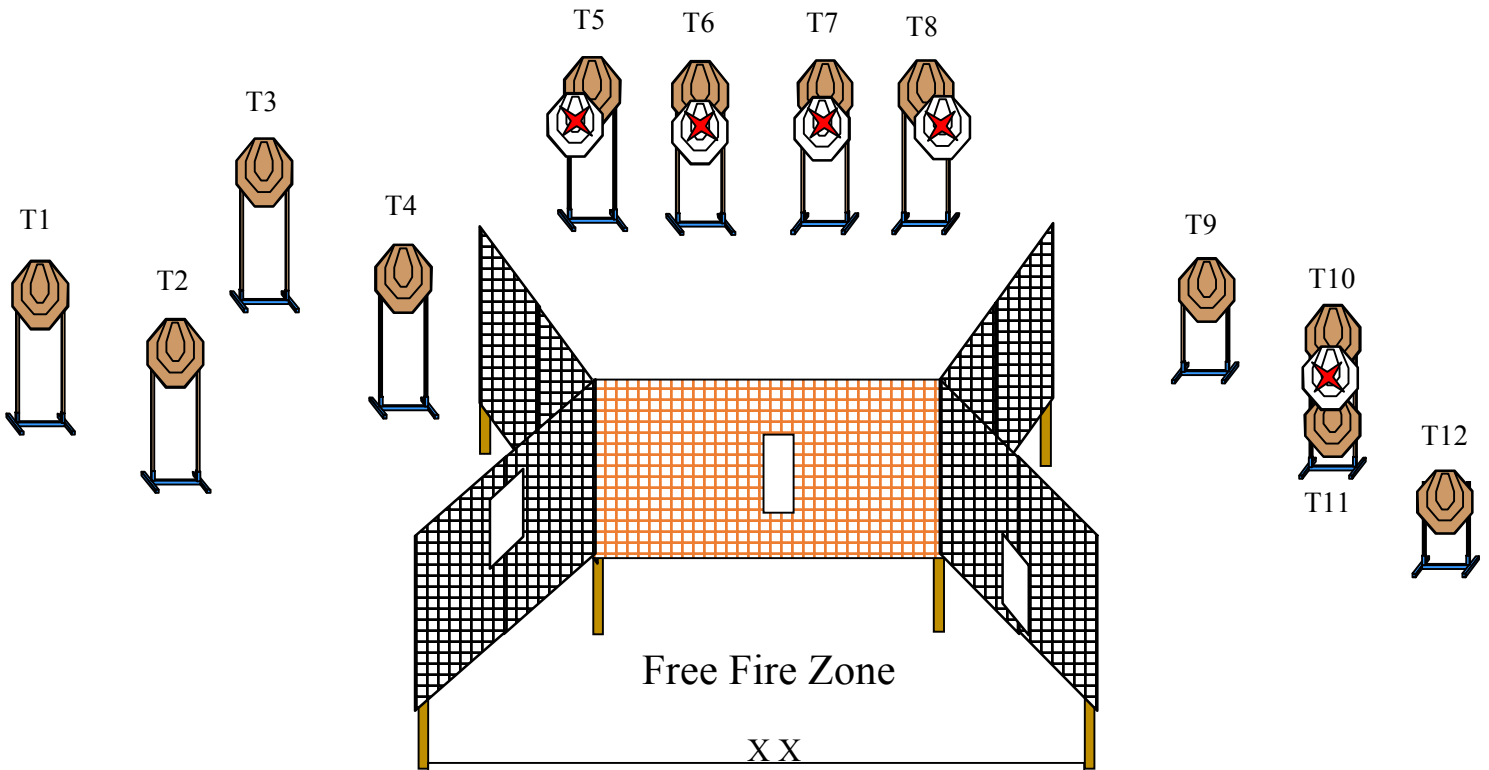
START POSITION: Standing with heels touching X's, hands relaxed at sides. Gun loaded and holstered.
(PCC is gun loaded with safety on. Pointed down range. Butt of gun is touching belt).

STAGE PROCEDURE

At signal, engage all targets as they become visible from the Free Fire Zone.

SCORING

SCORING: Comstock, 24 rounds, 120 points
TARGETS: 12 IPSC "Classic"
SCORED HITS: Best 2 per IPSC
START-STOP: Audible-Last Shot
PENALTIES: Procedural -10
No-shoot hit -10
Miss -10



Stage 4



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Your Gun Zeroed??

RULES: Practical Shooting Handbook, Latest Edition **Course Designer:** Demetrios Katos

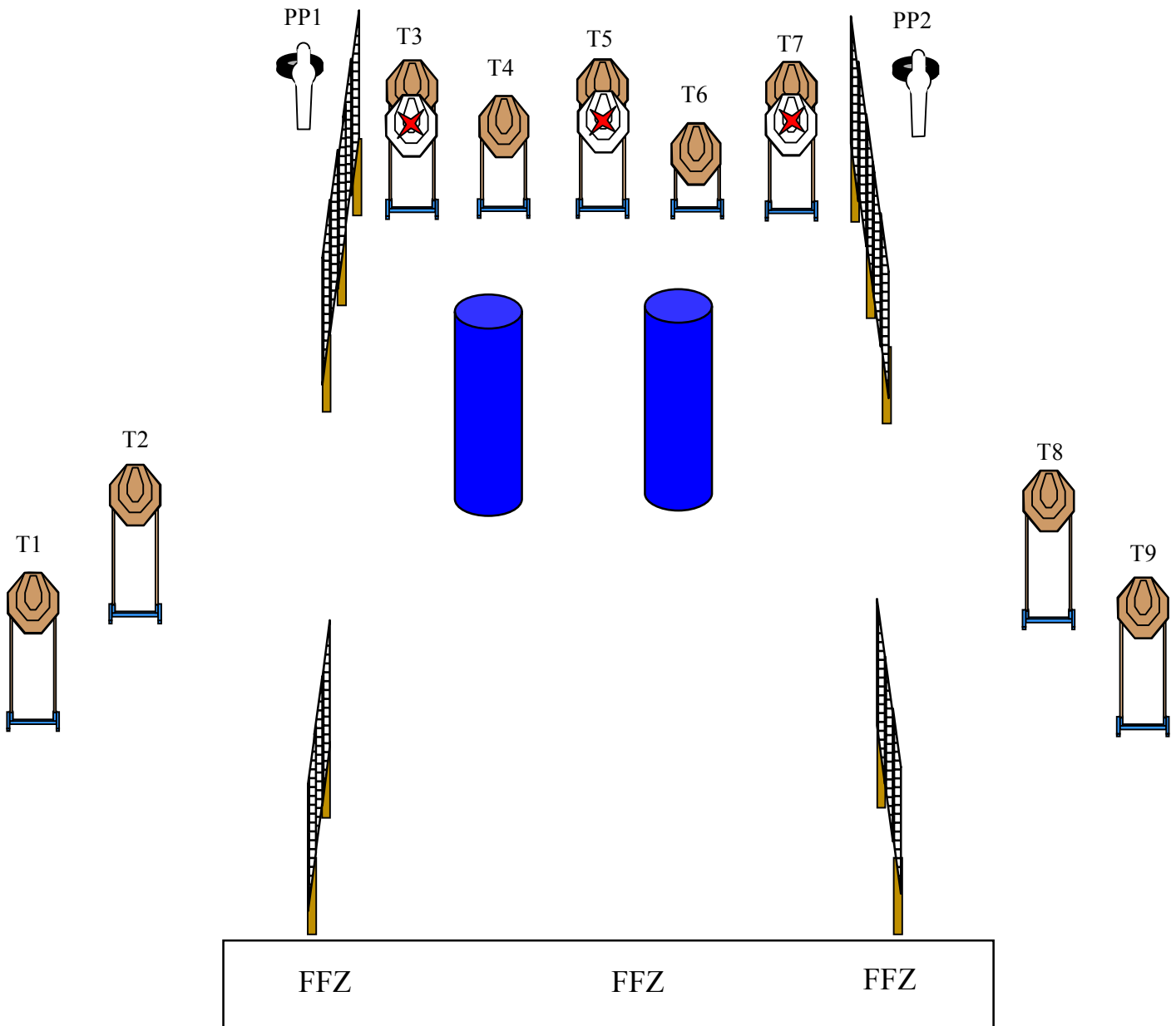
START POSITION: Standing anywhere in FFZ, hands relaxed at sides. Gun loaded and holstered.
(PCC start is gun loaded with safety on. Pointed down range. Butt of gun is touching belt).

STAGE PROCEDURE

At signal, engage all targets and steel as they become visible from within the fault lines.

SCORING

SCORING: Comstock, 20 rounds, 100 points
TARGETS: 9 IPSC, 2 PP
SCORED HITS: Best 2 per IPSC, Steel Down = 1A
START-STOP: Audible-Last Shot
PENALTIES: Procedural -10
 No-shoot hit -10
 Miss -10





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You Have To Go Around

RULES: Practical Shooting Handbook, Latest Edition **Course Designer:** Demetrios Katos

START POSITION: Standing with heels touching X's, hands relaxed at sides. Gun loaded and holstered.

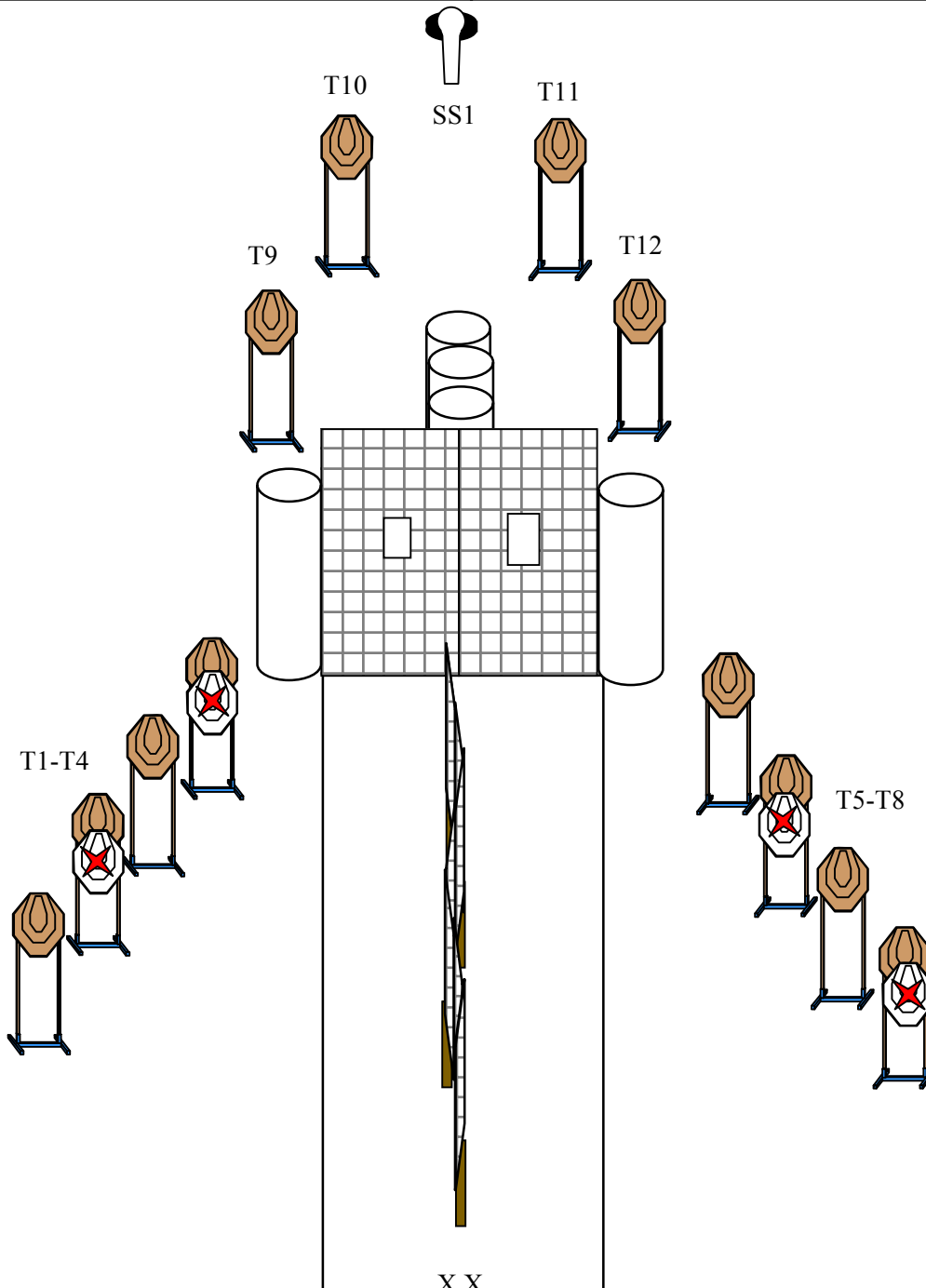
STAGE PROCEDURE

At signal, engage all targets and steel as they become visible from within the fault lines.

**PCC start is gun loaded with safety on.
Pointed down range. Butt of gun is touching belt.**

SCORING

SCORING: Comstock, 25 rounds, 125 points
TARGETS: 12 IPSC, 1 SS
SCORED HITS: Best 2 per IPSC, Steel Down = 1A
START-STOP: Audible-Last Shot
PENALTIES: Procedural -10
No-shoot hit -10
Miss -10



Stage 6



CM 09-11

Razor's Edge

RULES: USPSA Handgun Competition Rules, current edition **COURSE DESIGNER:** Russell Cluver

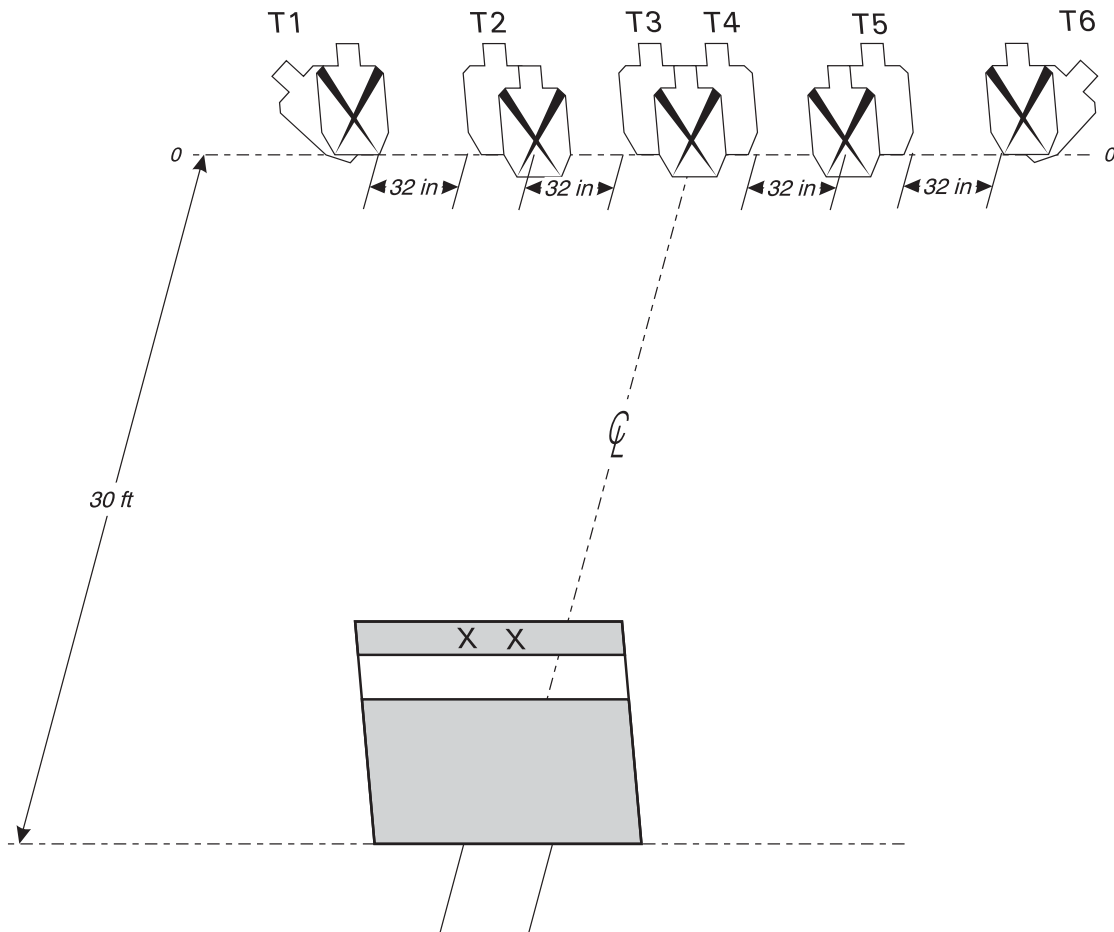
START POSITION: Standing in shooting area, hands on the marks. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

STAGE PROCEDURE

On signal, draw and engage targets with only one round each from the shooting area.
All rounds must pass through the port.

SCORING

SCORING: Virginia Count, 6 rounds, 30 points
TARGETS: 6 Metric
SCORED HITS: Best 1/paper
START - STOP: Audible - Last shot
PENALTIES: Per current edition of USPSA Handgun Competition Rules



SETUP NOTES: Set paper targets to 5 feet high at shoulders. Shooting box is 3' by 3'. Lower portion of barricade is 8 feet wide and four feet high. A 12-inch shooting port is above the lower barricade and a 12-inch high view block with the hand marks is above the shooting port. Place the X marks six inches left and right of the centerline.



The shoot targets are 32 inches apart from one edge of a shoot target to the next edge or corner of a shoot target. T1 and T6 are angled at 45 degrees with the upper corner shoulder of the no-shoot over the lower shoulder corner of the shoot target. See Setup Notes on 09-02 for No-shoot placement on T2 and T5.